



**I'M NOT
LIKE ALL
THOSE
OTHER
PHONES.**

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THANK YOU FOR BUYING THE PUMA PHONE!

For this phone it is not like all the other phones. We strongly recommend you to read this handbook carefully in order to use your phone efficiently and under best conditions.

Your phone can be used internationally in the various networks (GSM 850 MHz / 900 MHz / 1800 MHz / 1900 MHz, 3G 900 (VIII) / 2100 (I) MHz (HSDPA/HSUPA)) depending on the roaming arrangements with your operator.

This phone is approved to meet European standards.

WARNING

Depending on the model, network configuration and associated subscription cards, certain functions may not be available.

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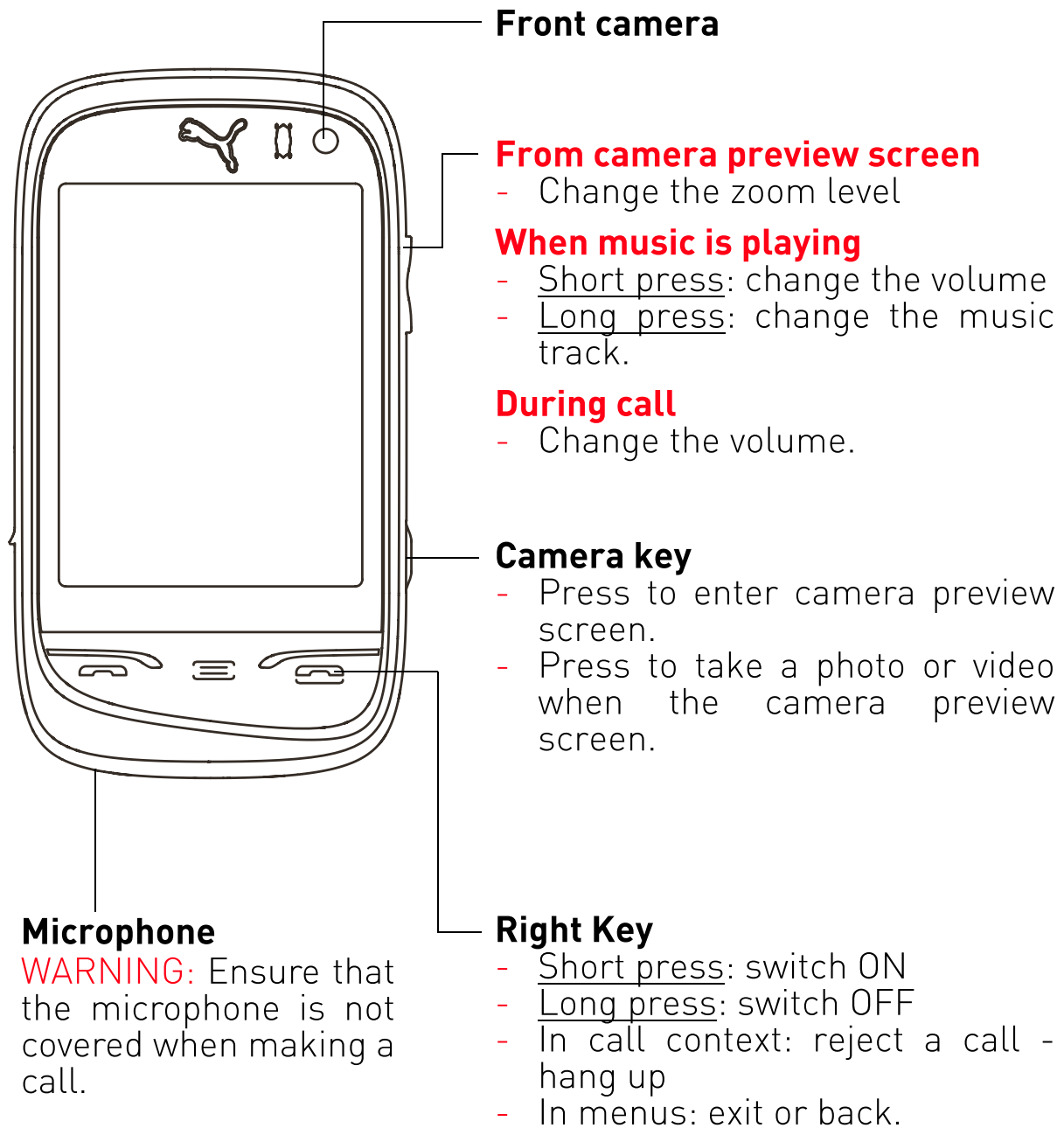
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DESCRIPTION



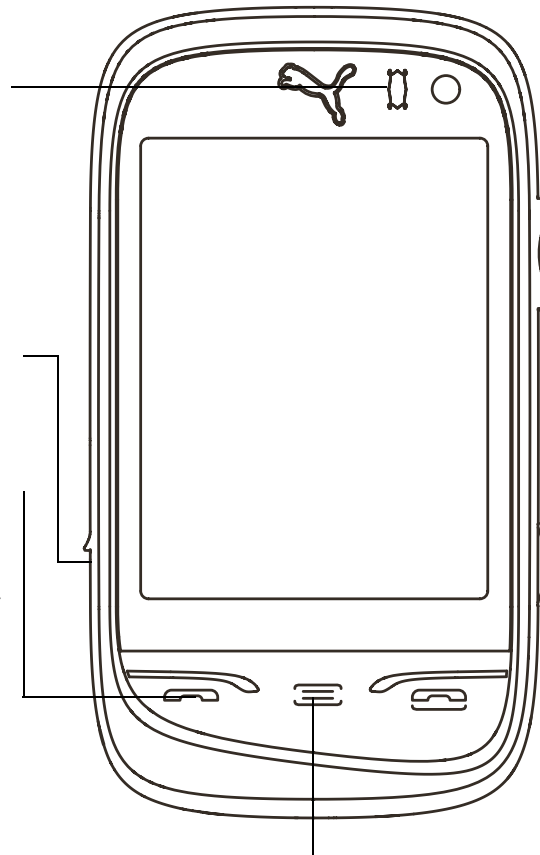
Proximity/light sensor

Automatically locks the phone in your pocket or bag, and adjusts the back light intensity.

Connector for charger, handset and USB cable.

Left key

- In dialing/contacts/call log context: call - receiving a call
- Short press: Activate/Deactivate hands-free mode during a call (**WARNING**: do not use the phone in hands-free mode near your ear this could cause hearing impairment)

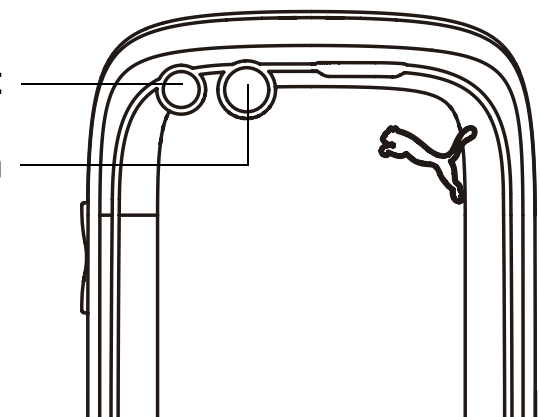


FAVORITES Key

- Short press: go back to the Favorites screen.
- Double press: Dylan on demand.

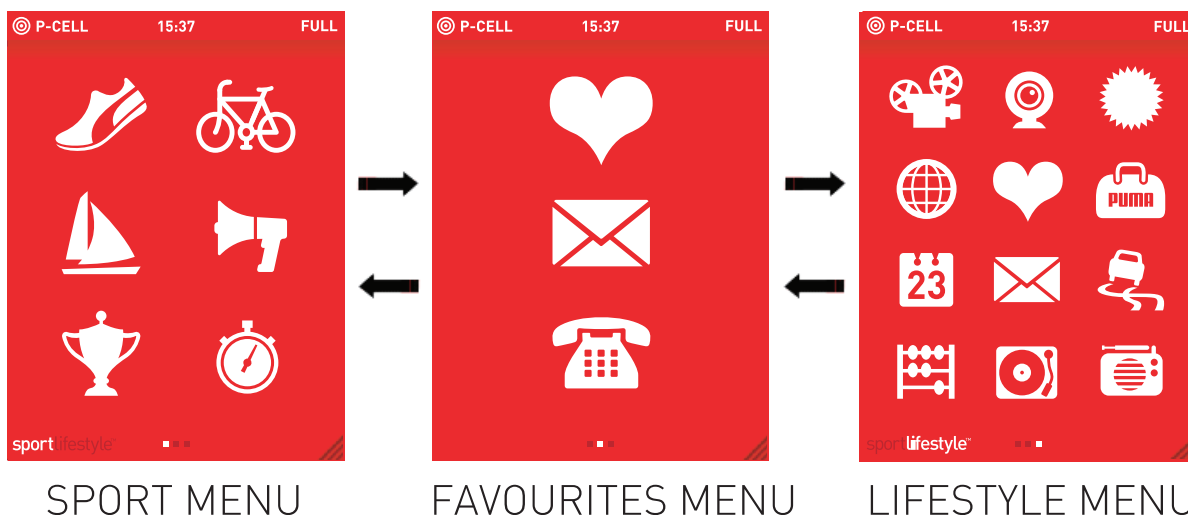
Flashlight

Camera



GENERAL USE

The PUMA Phone has three menu sets that you can access simply by sliding your thumb to the left or to the right of the screen.



FAVOURITES menu

The “**FAVOURITES**” menu is the default one. From here you can access the “**SPORT**” or “**LIFESTYLE**” menu by sliding to the left or right.

You can personalise your Favourites’ menu by adding the application icons you will use the most from the Sport and Lifestyle menu. How? Easy: just press and hold for 3 seconds the icon you want to copy and it will automatically be added to your Favourites menu. And if you press and hold for three seconds an icon from your Favourites menu, this icon will be removed.

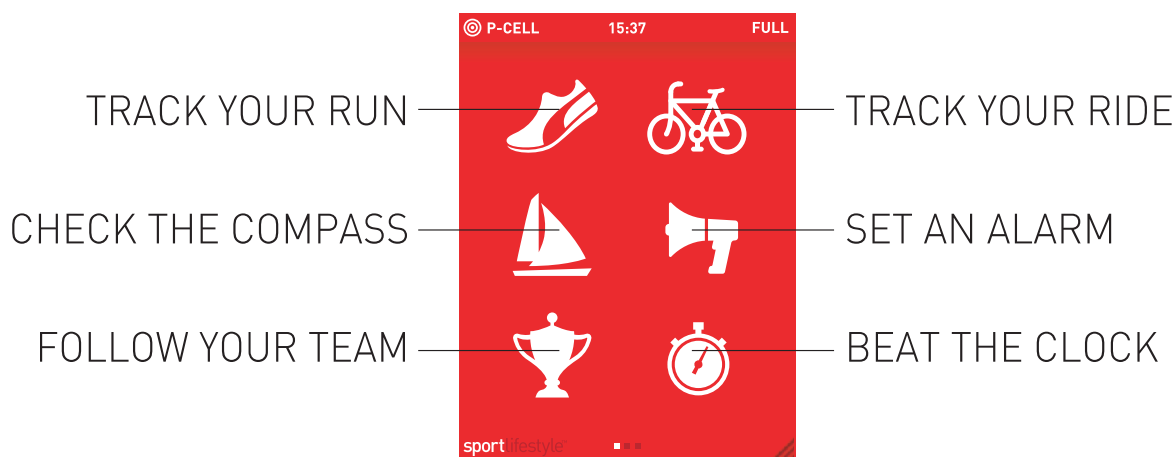
The only icon that cannot be removed from your Favourites is the Phone one that is preset to enter the dialer, and from there the phone book and the call log simply by sliding to the left.

Remember your FAVOURITES menu can only store a maximum of 6 icons.

NOTE: at the bottom of the screen, in the middle, you will notice several small squares, the white square indicates where you stand and if you can go left or right to access other menus.

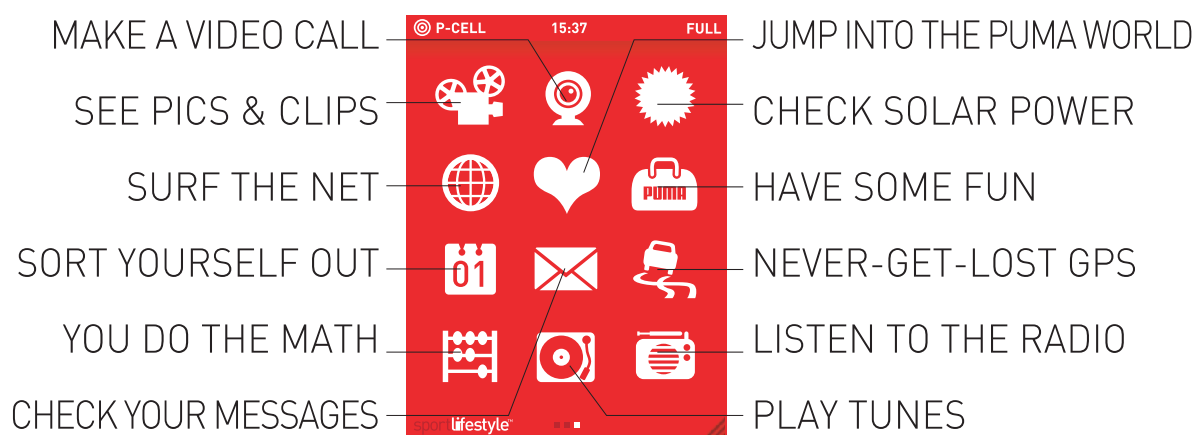
SPORT MENU

Applications' icons Manual



LIFESTYLE MENU

Applications' icons Manual:



NOTE: Applications' icons in the "SPORT" and "LIFESTYLE" menus are fixed and cannot be changed.

Red Carpet

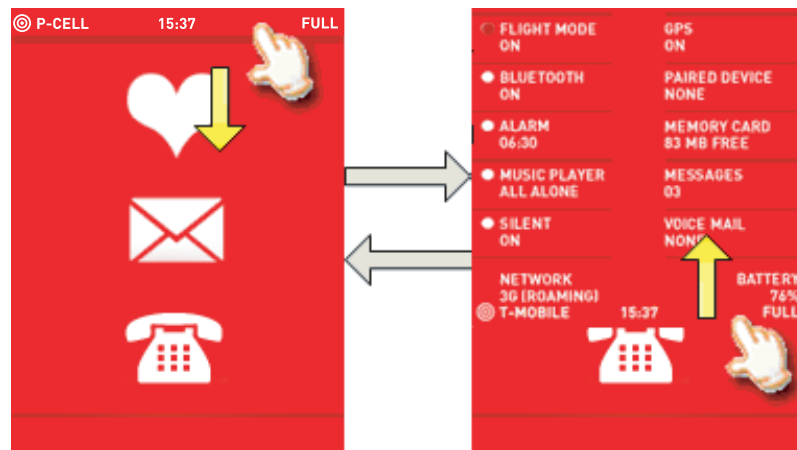
All phone options or the options within an application are hidden under the **Red Carpet**.

Dragging the bottom right corner of it you will be able to roll up the **Red Carpet** and access the options, if the current item has any.

For example, you can access the phone's settings menu by dragging the **Red Carpet** corner peel. You can go back by sliding down the **Red Carpet** or pressing the **Right key**.

STATUS BAR

The status bar is present all the time on the top side of the phone's screen; it displays information about the signal strength, the provider's service status, the time and the battery's level.



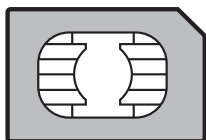
Drawing out the drop down menu hidden in status bar, you will access from any interface additional details such as: FLIGHT MODE ON/OFF, BT ON/OFF, ALARM ON/OFF, Roaming, RADIO SYSTEM ON/OFF, memory status.....

As it is shown in the picture, the options with dots on the left can be turned on/off by pressing on the option (both dot or label). The dot on the left will be high-lighted when it is turned on otherwise it will stay gray. The options without dots display the status of the corresponding functions, which could not be manually turned on/off.

NOTE: in the ALARM function, only the first alarm in the list can be turned ON or OFF.

QUICK START

SIM card information



To use your phone, you need a SIM card or USIM card. Both cards contain personal information that you can modify:

- PIN(s): Personal Identification Numbers - these codes allow you to protect access to your SIM card and phone
- Phonebook / Contacts
- Messages
- Functions of special services

WARNING

This card must be handled and stored with care in order not to be damaged. If you should lose your SIM card, contact your network provider immediately.
Please keep your SIM card out of reach of young children.

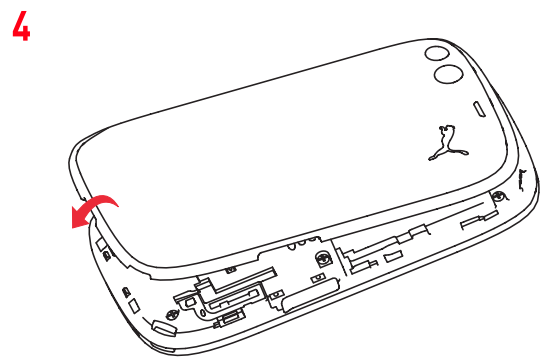
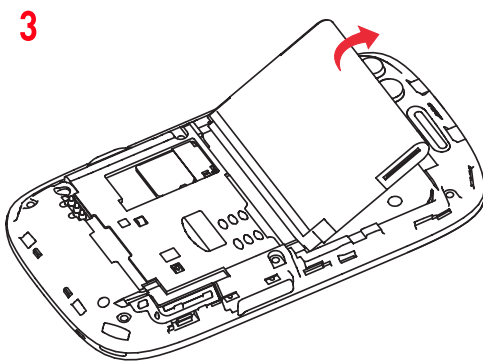
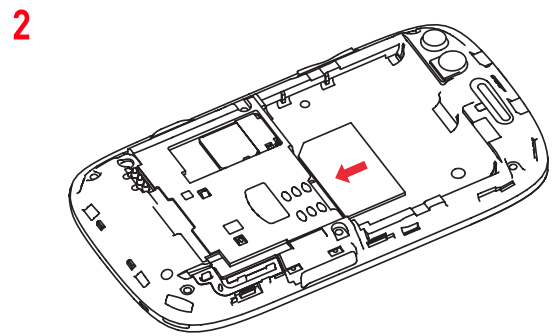
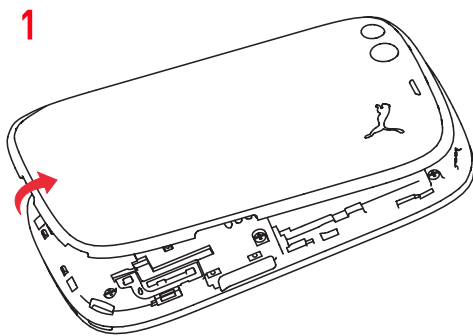
WARNING

Your phone is identified by its IMEI number. Please write this number down somewhere safe and do not keep it with your phone. The IMEI number can be used, in case your phone gets stolen to prevent its use even with a different SIM card. In order to display the IMEI on your phone's screen, press the **Left key** to enter the dial screen, then type: ***#06#**.

Installing the SIM card and the battery

Ensure that the phone is switched off and the charger disconnected.

1. Open the back cover using the notch located at the bottom of the phone. Take out battery if already installed.
2. Slide the SIM card into the card holder with gold face down and cut corner.
3. Insert the battery by placing the bottom angle first - as shown on the battery.
4. Place the back cover, clicking in first the upper part then the lower part.



Charging the battery

Your phone is powered by a rechargeable battery. A new battery must be charged for at least 4 hours before being used for the first time. It reaches its optimum capacity after a few cycles of use.

Battery's level information such as LOW, HUNGRY, HAPPY or FULL will be displayed on the **Status Bar**.

When your battery is discharged, LOW battery indication will be displayed on the **Status Bar**. In this case recharge your battery for at least 15 minutes before making any calls in order not to be disconnected.

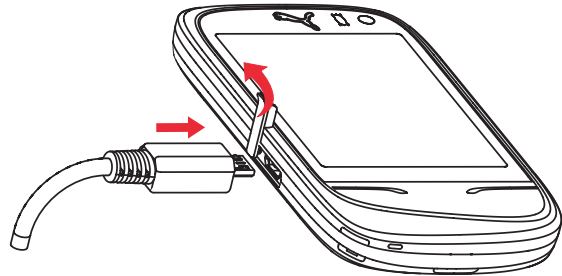
NOTE: A specific charger, with the appropriate connectors, is sold together with the PUMA Phone. Using any other charger or using the charger with any device other than the PUMA Phone will lead to an exclusion of warranty.

To recharge the battery:

- Connect the charger to a socket.
- Plug the end of the cable on the phone side connector.

The phone is now charging up, the FEEDING information will be displayed on the **Status Bar**. Once the battery is FULL charged, the charging will stop on its own. Disconnect the cable.

When charging, the battery may warm up, this is a normal reaction. When charging the battery the socket in which the charger is plugged in must be easily accessible.



WARNING

If the battery has been entirely discharged, the phone cannot be switched on. Plug the phone to the charger. The phone will switch on after a few minutes of charge. You can use the phone again when the **START** option is displayed on the screen.

WARNING

The battery may explode if placed in the phone incorrectly or if it is exposed to fire.

Do not short circuit it.

The battery does not have any part that you can change.

Do not try to open the battery casing.

Use only the appropriate chargers and batteries as shown in the phone manufacturer's catalogue.

The use of other types of chargers or batteries may be dangerous or invalidate the warranty.

Used batteries must be disposed of at appropriate places.

We advise you to take the battery out if you plan not to use the phone for extended periods.

You are strongly advised not to connect your phone to the charger if it doesn't contain a battery.

The charger is a safety step-down transformer, it is forbidden to modify, alter or replace it by another component (power supply plug, etc).

Charging from the sun

The PUMA Phone has its own solar cell integrated in the back cover. Forgot your charger? Not a problem, all you need is the good old sun up there.

To charge your phone under the sun, just place it with its back side facing sunlight. As soon as there is enough light, the little sun icon above the solar cell will blink slowly, indicating that solar power is being pumped in. The more light you can find, the more power you will get. You can still charge when the phone is off, and it may even work indoor.

Once you get enough solar power, your PUMA Phone will use it for voice calls, text messages and music playback. From the menu, press the Sun icon to check out the Solarometer: those counters will keep track of your activity using free solar energy so you can improve and see the sunny side of life.

WARNING

The solar charging can't work when battery temperature over 75°C, or when the remaining battery level is over 4.05V (or equivalent capacity to 85%).

Do not plug the normal charger and do solar charging at same time.

Do not leave your PUMA Phone as a solar charger in a car with all the windows and doors closed.

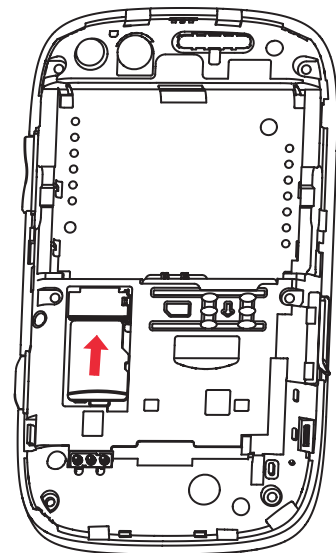
Do not leave a light-concentrator (such as a mirror or magnifying lens) on your PUMA Phone's solar panel.

Inserting the memory card

- Turn the phone back and remove the back cover.
- Insert the memory card into the slot, halfway up as shown on the figure opposite (with gold face down).

Removing the memory card

- Remove the back cover.
- Slide the memory card to extract it from its location.
- Turn your phone and shake it slightly to drop the memory card and remove it.



WARNING

The memory card is very fragile. Take care when you insert or remove the memory card.

The memory card can be inserted or removed while the phone is in use. However, it may suffer damage if removed during a read or write operation.

Some memory cards must be formatted with a PC before they can be used in the phone.

Increase the battery life of your phone

- Don't press the keys when not necessary: each keypress activates the backlight and uses power.
- Don't obstruct the antenna with your fingers
- Activation of Bluetooth® function reduces the phone battery life. We advise you to deactivate it when you are not using it.

Getting started

When you switch on your phone for the first time, please follow the instructions displayed on the screen.

If access to the SIM card is protected, the device prompts you to enter the PIN number.

Enter the code between 4 and 8 digits given to you when the SIM card has been issued. These digits do not appear on the screen for security reasons.

After pressing [GO!], the phone activates the SIM card settings and if necessary (depending on the SIM card) switches on again.

If you have saved contacts on your SIM card, you will be asked if you want to add them to your PUMA Phone contact list.

Warning

If a wrong PIN number is entered three times in a row, your SIM card will be blocked. In this case you need to:

- Enter the PUK (Personal Unblocking Key) code and confirm
- Enter the new PIN code and confirm
- Re-enter the new PIN code and confirm

After 5 or 10 wrong trials (depending on the SIM card), your SIM card will be irrevocable blocked. In this case you need to contact your operator to get a new card.

Switching ON/OFF

When the phone is off, a short press on the **Right key** will turn it ON. When the phone is on and you are browsing inside the menus, a short press on the **FAVOURITES key** will take you back to the Favourite screen. From here a long press on the **Right key** will switch OFF the phone.

Network

Once the PUMA Phone is ON, it will search for a network on which it can operate. As soon as it finds one, it displays the name of the network on the **Status Bar**.

NOTE: if it finds a 3G/UMTS network, the NETWORK 3G and icon network name are displayed on the **Status Bar**.

You are then ready to send or receive a call.

If the network's name appears, calls are possible on your operator's network.

If the network name flashes, the phone is in permanent search mode.

If roaming and a network name are displayed, calls are possible on a roaming network provider.

If "NO SIGNAL" on the **Status Bar** is displayed without any network name, no network is available and only emergency services are accessible (ambulance, police, fire brigade).

CALLS

This paragraph will give you a description of the all the call features such: dialling, calling, functions during a call and the overview of your calls.

CALLING

To call a number, you can select among the below options:

- Press the **Left key** to enter the call log list screen, select a number to see the details and press the number to dial.
- Slide right to enter the phonebook, select a number to dial.
- Slide right again to enter the dial screen, enter the number you want to call and press the **Left key**.
- Press the Phone icon  in the Favourites screen to directly enter the dial screen. From here you can choose to slide left/right to enter the call log or phonebook to dial a number.

If you receive a call you can refuse the call pressing the **Right key**.

Press on the contact name/number or the **Left key** in the call log screen if you are already on the respective name or number. If the call log is a list of numbers that are not stored in the phonebook or if the contact name has no picture attached, the number and standard contact symbol will be shown during the dial process.

International call

In the dial screen, press the **0 key** (hold down) to display " + ", then dial the country code (without waiting for the free line signal), and afterwards the number of the party you want to call.

Emergency services

Depending on the network you will able to reach the emergency service with or without SIM card or when the keypad is locked. It is suffice to be in an area served by a network.

To reach the international emergency service - dial 112 - then press the **Left key**.

RECEIVING A CALL

When receiving a call, the picture of your contact will appear on the screen as well as the options "SPEAKER" and "SILENT". If you want to answer the incoming call, press the **Left key**. If you do not want to answer the incoming call, press the **Right key** to cancel the call, this call will be shown as a missed call in the call log screen.

During a call you can select different functions

Hands-free mode

During a call:

- Press the **Left key** and confirm
or
- Press on option [SPEAKER] and activate the hands-free mode.

WARNING: in this mode do not hold your phone close to your ear.

DURING A CALL

During a call, pressing the **UP/DOWN buttons** on the right side of the phone you will control the volume.

When in a call, you can select another contact and with the option [CONTACTS] start a second call.

During a call you have access to the following menu: the **Status Bar** will be shown on top and the contact screen will be shown at the bottom of the screen.

When connected to a second call you can put the first one on hold. In the case you do not want to accept a second incoming call, just press [IGNORE] and will come back to the call screen of the current call. If you want to accept the second incoming call and hold the first one, tap the [HOLD + ANSWER], press the symbol (Name/ Number of contact) will bring you back to the call parked on hold.

CALLS SETTINGS

This menu allows you to manage all the call functions (call forward, displaying numbers, waiting call, voicemail number, etc.).

In any of the three menu screens, drag the **Red Carpet**, then select [CALLS] to display the call setting options:

FORWARD

Depending on your subscription, this service allows you to forward incoming calls (including voice calls and video calls) to a different number or to the voice mailbox.

Choose the type of call forwarding you want to operate out of the options available.

CALL WAITING

(Network dependent service)

During a call, you may be informed that a caller is trying to reach you: you will hear a special sound and the caller's number will be displayed on the screen.

BAR

This menu allows you to block the making or receiving of certain calls.

Before you can use this service you need to receive a special password from your provider.

Access to this service is depending from your subscription type.

NOTE: this function does not apply to the calls performed manually.

To activate call barring:

- Select incoming or outgoing calls.
- Select the call type on which you want to activate call barring.
- Select the call origin.
- Select Activation and enter password.

VOICEMAIL

With this function is you can store your voicemail number.

CONTACTS

This function allows you to copy the contacts from phone to SIM or SIM to phone.

AUTO REDIAL

This menu allows you to call back a caller you have not managed to reach previously for any reason. You can set the redial function to INACTIVE, AUTOMATIC or ON REQUEST. If you choose ON REQUEST, your phone will offer to redial your caller automatically if his number is busy at the time you are calling.

SHOW NUMBER

You can decide whether or not your phone number will be displayed on the phone of the person you call.

- **YES:** You choose to activate to display your number.
- **NO:** You choose to activate anonymous mode and to not display your number.
- **DEFAULT:** The phone default modus.

CALLER'S NUMBER CONTACTS AUTO REDIAL DISPLAY NUMBER

YES: You choose to active anonymous mode and then not to display your number.

- **NO:** You choose not to activate anonymous mode and then to display your number.
- **PRESET:** The phone default mode.
- **FOR OUTGOING CALLS:** Status of the display numbers function.

FOR INCOMING CALLS: status of the display numbers function when you have forwarded the incoming calls to another number.

FOR OUTGOING CALLS: status 01 the display numbers lunction when your call is forwarded to another number.

FOR INCOMING CALLS: status 01 the caller's display numbers function.

CAMERA

With the camera you can take pictures or make videos and use them for different purposes. You can for instance save them on your phone, send them to another phone or email address.

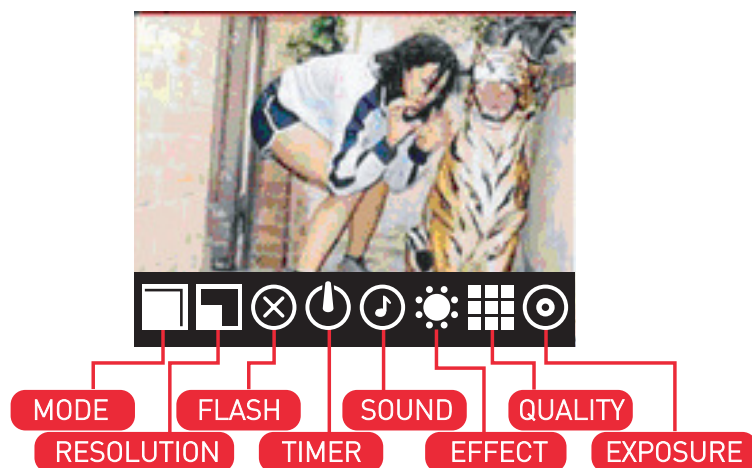
TAKE A PHOTO

If you are in one of the 3 menus (SPORT/FAVOURITES/LIFESTYLE) you can press the **Camera key** on the right side of the phone to activate the camera.

If your phone is unlocked and no other application is running the camera will be displayed in full size modus.

Settings before taking a photo

- **ZOOM:** use the **Plus/Minus buttons** on the right side of the phone to activate the zoom IN/OUT.
- **Other settings:** if you press on the screen, an icon bar will appear on the bottom, press on one of the icons to enter the settings menu:



- **MODE:** to select the right mode, options are CAMERA, VIDEO or PHOTO BOOTH.
- **RESOLUTION:** to select the resolution of the phone.
- **FLASH:** to select use of Flashlight or not.
- **TIMER:** to select the delay time (None, 5 SEC, 10 SEC or 15 SEC).

- **SOUND:** to activate the sound when taking a photo.
- **EFFECTS:** to select an effect (NORMAL, GREY SCALE, SEPIA, NEGATIVE or SOLARIZATION).
- **QUALITY:** to select the photo quality.
- **EXPOSURE:** to select luminosity (NORMAL, BACKLIGHT, NIGHT etc.).
- Press [DONE] to save the select options and return in preview mode.

TAKING A PHOTO

- Press the **Camera key** to take a photo, the taken picture displays on the whole screen, and it is saved automatically in a specified album.
- When select to take snapshot with timer, timer icon will display on left top corner.
- Dragging the **Red Carpet** to display the under options:
 - **SHARE:** share the taken picture by PUMA PHONE, BLUETOOTH, EMAIL or MMS.
 - **SLIDESHOW:** to slideshow all the saved pictures.
 - **DELETE:** to delete the taken picture or not.
- Press the **Right key** to return in preview mode.

NOTE:

- The front camera is only used for video chat and photo booth, you cannot switch to front camera to take a picture.
- Using the camera during a call may affect the call quality.

RECORD A VIDEO

- After enter the Camera, select the Camera mode is VIDEO.
- If necessary, press on the screen, an icon bar will appears, press on one of the icons to enter the settings menu:
 - **MODE:** to select the camera mode is CAMERA, VIDEO or PHOTO BOOTH.
 - **TORCH LAMP:** to select whether turn on the Flashlight or not.
 - **QUALITY:** to select the photo quality.
 - **EFFECTS:** to select effects (NORMAL, BACKLIGHT, NIGHT etc.).
- Press on the **Camera key** to begin recording, there is a red point flicking on the top left to notify that it's working.

- Press on the **Camera key** to stop recording, the screen directly return to the preview mode, and the video is stored automatically in a specified album in .3gp format.

NOTE:

- The camera will turn off automatically in case you receive a call and turned on after the call has been finished. If the phone is recording, it will store the video that has been recorded before the camera turned off.
- If there's no accessory storage (like microSD), it will create an alert screen to warn you, when the **Camera key** is pressed to take a photo. (It is possible to enter the application, but cannot take a photo.)
- When the storage is full, it will also create an alert screen to warn you, when the **Camera key** is pressed to take a photo.

PHOTO BOOTH

When using the camera, select the Camera mode is the PHOTO BOOTH. With this application users can take pictures of themselves and be amused by adding different special effects.

When tapping the phone booth entry, the front camera will switch on automatically.

The capture screen is similar to the capture screen used by the back camera. Select the display with supported setting options for front camera when tapping on the viewfinder screen.

- After taken a picture using the front camera, display the picture with the action bar in the bottom screen.
- There are three effects that can be applied: swirl, bulge and missoring.
- Tap the icon that represents the effect you like best and save the changed picture and back to front camera viewfinder. The picture can be used for contacts, video chat etc.
- Press the **Right key** to go back to the front camera view finder, and the current effect picture is not saved.

NOTE:

- The effect will not be superposition, which means when you tap the first icon to do the swirl effect based on the capture picture, and then tap the second icon, the bulge effect based on the capture picture not based on the swirl effect.
- When using camera to taking picture for contacts, you can also be able to select PHOTO BOOTH mode.

CHECK YOUR MESSAGES

This application contains the following message types: text messages (SMS, MMS), voice messages and e-mail.

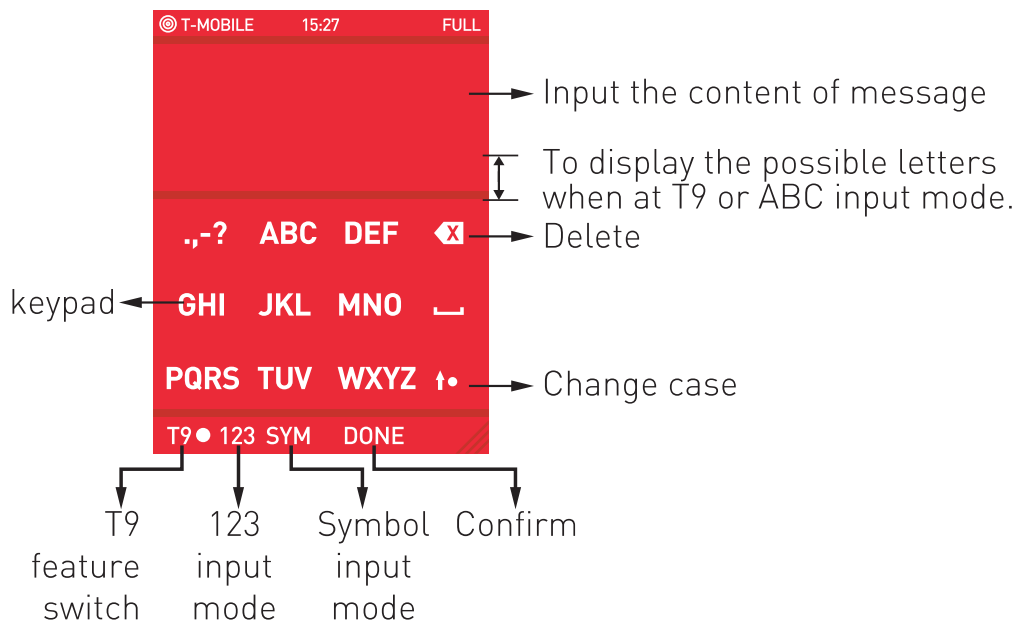
MMS is a Multimedia Message Service, which allows you to enclose photos, audio files, hundreds of different PUMA icons, and others rich contents to your messages; these messages can even be composed of several slides. MMS are differently charged than SMS are. Please contact your network provider to get more information on their cost and the service availability.

Tap the [CHECK YOUR MESSAGES] in the LIFESTYLE screen to enter SMS main screen.

TEXT MESSAGE

CREATE A NEW TEXT MESSAGE

To create a new message press [NEW MESSAGE] the message composer will be displayed.



Using T9 Mode

Press the key corresponding to the letter chosen once and compose the word by continuing to press the keys corresponding to the various letters without paying attention to the display: the word is highlighted.



The same sequence of keys pressed can correspond to several words, existing in the dictionary. If the word that appears is not the word you expected, press the navigator upwards to scroll through the words corresponding to this key sequence.

Once you agree on the word proposed on the screen, press the navigator rightwards to validate it or on the SPACE key (which validates and inserts a space after the word), and continue writing the next word.

If the word you are expecting is not proposed, the message “SPELL WORD” will be displayed and press the “+” to enter the next screen, please add characters and press the [DONE] to validate to return the edit message screen.

Press the “T9” to switch the T9 mode and ABC mode.

The ABC mode allows you to type letters: press one key several times to display the letter you want (for example: press the 2 key twice to display B).

Upper case/Lower case/Figures

Press the “Change case” to switch the text to upper case, lower case or figures.

Punctuation characters/123 input

Punctuation characters are obtained by pressing the “SYM”.

Press the [123] enter to 123 input mode.

At same time, the [T9] option change to [ABC].

Other options:

Dragging the **Red Carpet** you can select the text zoom, input language and the spelling word you edited.

After entering the message, tap [DONE] to enter the send message screen.

PUMA icon selector

The PUMA icon messaging is a special and exclusive feature of the PUMA Phone.

Press the [ADD STUFF] to launch the PUMA icons list screen, on the top of the screen, there is an index of icons, choose one icon by tapping on it, the icons will enlarge with shadow under them and start to move. Tap the cross icon **X** on the previewer to remove the icon.

Only PUMA Phone users will be able to see the icons in their phones. But when another phone receives a message containing a PUMA icon, it won't be displayed, but a message like [#PUMAxxxx] where xxxx is a number will be received. Please go to pumaphone.com to see which icon your friend has sent you.

NOTE: Only one PUMA icon can be added into the message.

Add the recipient

Press the [TO:] line to open the contact picker.

- Choose the recipient from the phonebook, press the contact you want and then press the [DONE] to validate.
The recipients added will be displayed on the contacts list, press the one of the recipients to delete.
- Slide to the right to enter the edit screen, digit the number you want to add the recipient.

Press the [DONE] to turn back, recipients added are also displayed after the [TO:] line, if too long to display, it will be truncated.

Re-edit the contents of message

Press the text of message content to re-edit it.

SEND THE MESSAGE

After editing the message, press [SEND] to send the message.

If you succeed in sending the message, the message content will be added into the conversation thread at the bottom.

If you failed in sending the message, the message content will also be added into the conversation thread, but it will be marked as "DRAFTS" which will be displayed at the right.

DRAFTS/TEMPLATES

Press the [FOLDERS] launch the entry for “DRAFTS” and “TEMPLATES”.

- **DRAFTS:** a message without recipient is saved into [DRAFTS] folder, you can choose the message from the draft list to read, send and delete.
- **TEMPLATES:** this folder is like DRAFTS, preset template is categorized by type, and cannot be deleted by the user. You can tap [ADD] to add a new template or modify an existing template and eventually add PUMA icon, tap the [SAVE] to validate.

VIEW THE MESSAGE

When a new message arrives, there will be an alert message, the button “READ” is located under the Alert.

If the new message is ignored, there is “MESSAGE No.” information will display in the **Status bar**, which is limited to 99, and also the number on MESSAGE icon is updated.

There're two viewers for SMS:

- **CONVERSATION VIEWER:** this is used to display the conversation between the user and the recipient. The newest one is displayed on the bottom. User's message is always starting with “ME:”, and the message received is always starting with the name of recipient if it exists in phone book, if not the number or a truncated number will be displayed and there will be a timestamp after the name.
- **MESSAGE VIEWER:** pressing the message in the conversation thread will activate the message viewer.
 - **REPLY:** to enter the compose screen with the contact associated with the thread already selected, to write the reply text and send.
 - **DELETE:** to delete the message.
 - **SEND:** press [SEND] for a draft SMS with at least one recipient or for a send failed message, then the message is sent (or resent).
 - **CALL:** to make a voice call.
 - **FORWARD:** to select a contact to compose the message to. After having selected a contact (or contacts) they are then taken to the composer where they can edit the forward message if they choose or send it as is.

- **OTHERS:** things like phone numbers and URL or Email addresses will be linked to relevant actions, and they are shown underlined in the inbox screen. Conversation thread screen and Message viewer screen, but only in SMS message viewer this function works. You can press and release on a phone number to call or save this number in the phonebook, press and release on an email address to send mail or save it into the phonebook, press and release on a URL, the browser will be directly launched.

NOTE: If it's a message send failed, there is a text "DRAFTS" after the time.

SMS SETTINGS

The SMS settings are activated by tapping on the **Red Carpet** on the SMS main screen.

- **DELIVERY REPORT:** this is the list of delivery report choose: YES or NO. A radio button is displayed to mark the current setting.
- **EXPIRATION:** You can choose for how long you want your messages to stay valid when there are unexpected network delays: MAXIMUM, 1week, 1 day, 12 hours, 1 hour. A radio button is displayed to mark the current setting.
- **MESSAGE CENTER:** tap the number of message center, a dialer screen will be used to enter or change the message center number.
- **CONNECTION TYPE:** GSM, GPRS. A radio button is displayed to mark the current setting.
- Other setting like Language, time zone, alert, etc is inherited from the PHONE SETTINGS.

MMS and EMAIL

Tap the [CHECK YOUR MESSAGES] in the LIFESTYLE menu, then slide right to enter the MMS&EMAIL main screen.

Details are similar to the SMS messages.

- Tap the item on the main menu to enter MMS or Email account.
- Tap the [NEW MESSAGE] to launch a new MMS composer.
When composing a new message, you can modify the "to" "cc" "bcc" list.

- During create a new MMS, you can tap the [INSERT] to attach a picture or video or contact card to the message.
- [FOLDERS] is the entry for more mms folder, like "DRAFTS" "SENT" "OUTBOX" etc.

MMS SETTINGS

The MMS settings are activated by tapping the **Red Carpet** on the MMS main screen.

- **SIGNATURE:** to insert a text to be used as message's signature.
- **STORE SENT MESSAGE:** to enable/disable the automatic storage of sent messages.
- **PRIORITY:** to set the message priority.
- **EXPIRATION:** to set the expiration time of a message.
- **IN-NETWORK:** to set the network connection type.
- **MMS ROAMING:** to set if the roaming can be used for MMS retrieval and sending.
- **MESSAGE CREATION:** launch radio button list with FREE/WARN/RESTRICTED.
- **READ REPORT:** to set the read report status.
- **DELIVERY REPORT:** to enable/disable the delivery report.
- **SLIDE DURATION:** to set the time between two slides automatic display.
- **DELAYED DELIVERY:** to set the delay to deliver the MMS.
- **PROFILES LIST:** to display the list of available MMS profiles.

EMAIL SETTINGS

Email settings are accessible under the **Red Carpet** in the inbox screen when the screen is not in the multi selection mode.

Selecting the email settings you will be able to add: account name, Email address, connection type, incoming server, outgoing server, retrieve mode, connecting using, advanced etc.

SPORT APPLICATIONS

TRACK YOUR RUN

This function is used to help you track your run or the number of steps it took you go from A to B, when you are walking. At the same time, it calculates how many calories you have burned during your activity.

The application has three menus, on the left you will have the “Real-time measurement”, the middle you will find “My Pace” and on the right is the “Pedometer”. You can switch from one to the other by sliding left or right. In case you have done more than 9999 steps, a red dot will appear on the left screen.

The GPS localization is available after the first track. Sliding up the **Red Carpet** you will be able to insert your personal data, like sex, height, weight and if you prefer miles or kilometers, press [DONE] to save your settings.

- Press [START] button to start the RunTracker on “Real-time measurement” or “Pedometer” screen.
- When pressing the [HOLD] button, the speed will be reduced to 0 km/h, the distance remains unchanged, the time stops.
- When pressing the [STOP] button to stop the tracker, all the data in the three screens should be saved automatically in GPX format.
- Press the [RECORDS] button to list your records, you can register a maximum of 30 records. Select a record and press on it to display the details.
- By pressing on the [SEE ON MAP] button you will be able to review your journey on a map.

NOTE:

- In order to record your steps accurately, we kindly suggest you to put the phone in your pocket or fix it to the belt or even use the PUMA arm band.
- Once the Run Tracker is started, the phone will no longer adjust the orientation of the display when you hold it horizontally. Stop the Run Tracker for auto-orientation to resume.

TRACK YOUR RIDE

Using this application, you can track the speed and the distance while riding a bike. When using the tracker, the geolocation application (precise GPS function) runs in the background, you can see your path on the map when reviewing the tracker record.

There are two screens which can be switched by sliding left or right. The records will automatically be saved when the application starts. The setting for the application is under the **Red Carpet**. The Tracker records are saved in GPX format and are limited to a max of 30.

CHECK THE COMPASS

It's a fantastic tool for all users that want to know their direction in the world. Do not forget that "NORTH" in a compass always refers to the magnetic North.

NOTE: the compass needs to be calibrated to be accurate. To do so, flip the phone in all directions for a while, or hold it in your hand and draw a big '8' in the air. For improved accuracy, keep the phone away from any magnetic source (like electrical appliances).

SET AN ALARM

You can set up to a max of 3 alarms. When one of the alarms is clicked, you will automatically enter the setting screen.

Set alarm time and enable alarm

Select one of the alarms to enter the alarm setting screen.

- Flip the time digits to set the alarm.
- Press the button at the bottom right corner to enable/disable the alarm.

NAME

Edit the alarm name.

RINGTONE

Two types of sound can be set as alarms: FM RADIO and songs. If choosing the FM RADIO as alarm, you can select either the last used radio channel or any of the 6 presets (If radio has not been initialized, default frequency is used). Before setting FM Radio, you should plug in the earphone that will act as antenna.

After succeeded in setting FM RADIO as ringtone, assuming that user pull out the cable. When it's time up, default beep is played. Set a song as ringtone, you can pick up a song from ALBUM.

DAYS

Set repeat date as weekly, default is from Sunday to Saturday, you can set several days in a week as required and validate.

SNOOZE

You can set the snooze time, when the alarm is working, you can choose to stop or snooze the alarm, if you select snooze, the alarm will be alert again.

NOTE: the Alarm will work also when the phone is off.

FOLLOW YOUR TEAM

This is a RSS Reader's application, it is a list of bookmarks to get information on specific subject like Football or other interesting sports, culture or hobbies.

A RSS Feeds come from internet on specific site accessible by URL and you can get it manually or periodically. RSS Feeds are updated on remote server site, so an RSS reader must also be able to update information on user side.

Usually, when an RSS icon is displayed on a web page, you can subscribe to RSS Feed from it.

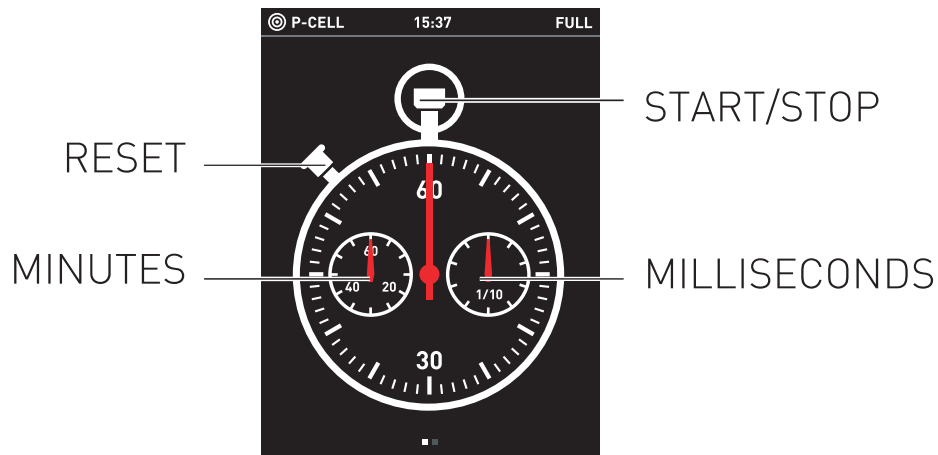
Receipted information is formatted as an XML document containing some tags such as "channel title" (name of RSS Feed), "item titles" (information titles contained in RSS Feed), "publishing dates" (information dates) or "links" (web link of web page in relation to each item of feed).

You can watch RSS Feed which is updated punctually, and can open an associated web page from the RSS Feed when you click on one of displayed items.

BEAT THE CLOCK

Two time work functions are supported by this phone, select "BEAT THE CLOCK", then slide up the **Red Carpet** to select.

STOPWATCH



- Press the **START/STOP** button to start the time-work, and press an other to stop.
- Press the **RESET** button to reset the stopwatch, and all laps will reset to 0 and turn to gray.
- Slide right to enter the digital screen. It displays the records laps in digital format, whose time begins with 00:00:00, slide right or left to switch between two screens. The number of the lap times that can be saved is limited to 100. If records cannot be totally displayed in screen, there should be a scroll bar on the right.

EGG TIMER

There's a list of timer duration (the values are fixed and controlled by midas-lite script), you can select one for the timer. After selecting the duration, sand begin to drop down.

- Select the [MORE] button to customize the time duration. A time setting screen will slide up icon the bottom.
- Press the [START], it will automatically slide to the egg timer screen. In this case, the round number is displayed in right corner.
- You can pause the timer by putting the phone horizontal (both supine and lateral the phone are ok).

When there comes a new call, a message or alarm event (including calendar event), it allows you to answer the call or read the messages, and timer goes on working. If user is still calling and the timer goes out, there should be a beep to alert user.

LIFESTYLE APPLICATIONS

SEE PICS & CLIPS

This feature will help you managing and viewing your pictures and movies.

Pictures and movies are stored in different albums and storage of them can be mixed. The album name and total number of pictures and movies contained in it is shown.

Albums could be created, renamed and deleted by Mass storage. Pictures taken with the camera will be stored in a default album and named automatically. If this album is deleted through mass storage, the phone will create automatically a new one.

Drag and drop on touch screen when in picture viewer, it can fast scroll through albums or pictures, tap on touch screen to stop scrolling. The time of scroll depends on the time from first touch on touch screen until finger leave touch screen, or depends on the accelerated speed when finger leave touch screen.

Pictures can be zoomed in/out by pressing on the **Plus/Minus buttons** on the right side of the phone. The same buttons can be used to control the volume when playing movies.

Dragging the **Red Carpet** to display the setting options:

- **SHARE:** you can share your pictures and movies with other PUMA Phones, send them through Bluetooth®, Email or MMS.

To share a picture from one PUMA Phone to another:

- Prepare the receiving phone: from the menu, lift the carpet and select [CONNECTIONS] then [PUMA PHONE].
- Go ahead with the sending phone: from the picture that you want to share, lift the carpet and select [SHARE] then [PUMA PHONE] and [SEND], pick the receiving phone from the list, then press the picture and slide it towards the receiving phone.
- The picture will automatically fly through the air from one PUMA Phone to the other!

The file size limit will be of 8MB.

- **SLIDESHOW:** activating this feature it will possible to see all of your pictures as a slideshow, just tapping on the screen you will be able to stop it.

- **DELETE:** to delete the selected pictures or movies.

MAKE A VIDEO CALL

This menu allows you to make a video call to your saved contacts. Select this menu to enter the list of the contacts:

- Select a contact from the phone book and add their picture.
- After you have done this you can press on the contact to make a video call.
- Press the [DELETE], the icon “+” turns to “-”, you can select to delete the contacts.

CHECK SOLAR POWER

This menu allows you to check how much solar energy you have accumulated; it will tell you how many messages or minutes of music or minutes of calls, you will be to do powered by the sun. Press the [RESET] to reset the date.

NOTE: your previous record will not be saved.

SURF THE NET

The browser is a software application which allows you to browse full web pages on PUMA phone.

From the browser, you are able to display web pages, search web pages, set tags, and zoom in/out a web page, many other functions are also available.

Tap the title bar or press the **Camera** key to display the ‘+’ and ‘-’ zoom controls and the **Red Carpet** indicator. Then tap the **Red Carpet** indicator to open the browser menu.

You can also tap the ‘v’ sign in the upper right corner to display the address bar, then tap on the address to edit it.

JUMP INTO THE PUMA WORLD

Jump in the PUMA WORLD to join the PUMA community online.

- **PUMA NEWS:** brings live news to you direct from puma.com.
- **PUMA FRIENDS:** connects you to your favorite social network, whether it's Twitter, Facebook, YouTube or Flickr, so you can share more.

- **PUMA STUFF:** lets you download new applications for your phone, all made by PUMA so you only get the best.
- **PUMA SHOP:** showcases real life PUMA products that you can buy directly from your phone.
- **PUMA ME:** displays your account information.

NOTE: the PUMA WORLD keeps updating itself automatically. Check it often to get the latest news, social networks, apps and products.

HAVE SOME FUN

Some of the games are supported by the phone, such as:

BUBBLE TAP

Too much stress in your life? Come and crack a few bubbles, and we promise you will feel better in no time.

MEMORY

A memory game.

Games start, the machine will display the current level all of the icons, all icons will be covered. You by virtue of memory to find the same icon, locate the icon after the match will be eliminated until all icons have been eliminated before you can win.

SPIN THE BOTTLE

Can't make a choice? Let your PUMA Phone do that for you.

When you move the bottle with finger, the bottle will follow finger to revolve with shadow. It can be clockwise or counter-clockwise.

After you release the finger, it'll get the speed that you move, the bottle will continue to revolve with shadow. While the bottle is spinning, the speed is reducing, and it will stop at last.

The faster you move, the faster the bottle rotates.

JAVA SETTINGS

This menu allows you to set various parameters used by Java applications. It allows you to display the memory available for Java applications.

SERVICES

(This name depends on the operator)

Mobile STK (SIM Tool Kit) for the provision of additional value-added services, such as mobile banking, mobile stock market, and other message on demand.

JAVA PROFILES

Dragging the **Red Carpet** to display this menu, so you can set the network connection profile for Java applications.

SORT YOURSELF OUT

At PUMA we know that your life is pretty busy. With this feature you can upload up to a max of 100 events for day.

- Tap a day and select [ADD EVENT], edit the event name to validate.
- To set precise time using the digital clock.
- To select the reminder as 10 MINS, 20 MINS, 30 MINS etc.
- Select [DONE] to save the added event.
- If there is an event, select [EDIT] to enter edit mode, you can delete or modify the informations of the event, press the [DONE] to validate, [CANCEL] to cancel all modification.

NEVER-GET-LOST GPS

The Global Positioning System (GPS) is a worldwide radio navigation system.

States Department of Defense civil GPS policy and the Federal Radionavigation Plan. Accuracy can also be affected by poor satellite geometry. Availability and quality of GPS signals may be affected by your location, building, natural obstacles, and weather conditions.

If your device cannot find the satellite signal, consider the following:

- If you are indoors, go outdoors to receive a better signal.
- If you are outdoors, move to a more open space.
- Ensure that your hand does not cover the GPS antenna of your device
- If the weather conditions are bad, the signal strength may be affected.

- Establishing a GPS connection may take from a couple of seconds to tens of minutes.

GPS provides street maps of locations in many of the world's countries. You can get detailed walking directions. Find and track the current location, and use the current location to get walking directions to or from another place.

The phone uses Location services to determine the user current (approximate) location. Location Services uses available information from the cellular network data, the more accurate the information, the more precisely your location is indicated.

You can zoom in or out a part of a map with the finger tap the "+" icon of the zoom bar or drag the control icon of the zoom bar to move up to zoom out the map, and tap the "-" icon of the zoom bar or drag the control icon of the zoom bar to move down.

Dragging the **Red Carpet** to display the under options:

PICK A PLACE

Go there to type the name of a place, like a city, and focus the map on it.

WHERE TO GO

Press the [WHERE TO GO], then editor is displayed from the bottom to cover some space. Input the destination wanted, the press [GO] in the right bottom, It will start searching, then it shows all locations of the destination it find in your city. All these locations are all marked with an obvious flag.

Choose the one of the location, there is some introduction about it, then slide the page, you can see target contact number, detail address, web site, and the direction to this address, direction from this address.

- For the contact number, user can give a call from this number.
- For the web site, it is linkable, and user can go to this web page from the site.
- For directions (to this address, from this address), you can edit the address which can be loaded from HISTORY, LOCATION and NEW ADDRESS which the address you input from the editor.
- Use the [HISTORY] option to display the address list which you had searched.

HOW TO GET THERE

You can also tap the [SEE ON MAP] item at the bottom to find your way on the map.

YOU DO THE MATH

Calculator performs basic arithmetic and calculation, you can use this calculator to finish basic arithmetical calculation such addition, subtraction, multiplication and division.

The **C** Key is use to clear the digital-screen.

We should remember that “OCCASIONALLY THE CALCULATOR WILL SAY SOMETHING...”

PLAY TUNES

As we believe that every moment of your life should have a music theme we allowed this application to play in the background while you are doing other stuff.

Records can be changed by sliding left or right (move to the next/previous song).

Buttons on the screen is defined as follows:



: move to next/previous song within the playlist.



: play / pause.

The interaction with the turn arm on/off to the turntable is used to play or stop a song.



: access the Playlist.

Control the volume freely by sliding the volume control up or down, and of course you will be able to scratch.

Some settings of this application are available under the **Red Carpet**, such as [SHARE: send the music by Bluetooth®, Email or MMS], [SHUFFLE], [LOOP], [EQUALIZER] and [3D SOUND].

PLAYLIST

Press the  to access the Playlist.

There're four screens to pick songs, the default screen is “SONGS”.

You can slide left/right to switch among them. Songs are listed in different ways; you can press on the list item in “SONGS”, “ARTISTS” and “ALBUMS” screens to quickly find out the songs that you want.

- Press the [EDIT] to delete the songs.
- Press the [PICK] to pick some songs into instant playlist.
- Press the [PLAY ALL] item, all the songs in the list will be picked.
- If you press on a single song, the screen will back to the turntable and song will immediately be played.
- Press the [EDIT] item, a black dots will appear on the left of the list items, press on the dots to select the same list items and press the [DELETE] to delete all the songs that belong to them.
- Press the [CREATE] to create a new playlist, enter the new playlist name, press the [DONE] to save the name, and return to the “SONGS” screen with a black dots on the left, you can press on the dots to select songs and press the [DONE] to add songs to the new playlist in chosen order. You can slide the screen left/right to select songs from other list screens except from the “PLAYLIST” screen.

RUN IN BACKGROUND

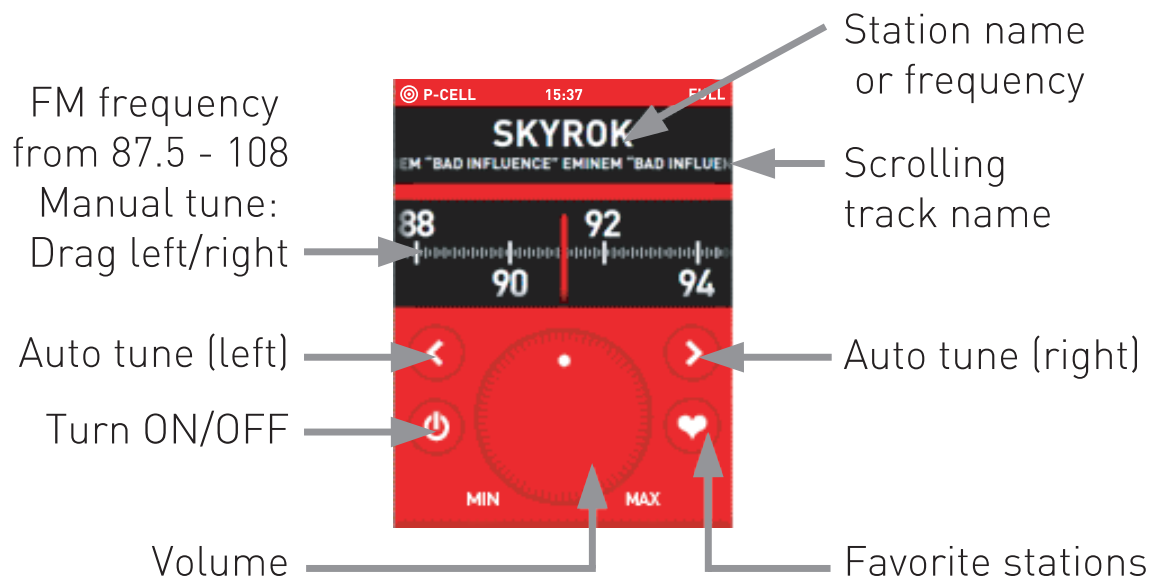
When the music player is running (both background or foreground), the currently playing song's title is displayed in status bar, you can press on the option to select it.

LISTEN TO THE RADIO

This PUMA Phone support the FM RADIO.

NOTE:

- The headset must be plugged in to tune to the FM radio; If not, the radio will be mute as the headset works as an antenna.
- The radio will start with the last used mode (preset or tuner mode, and the channel last used.
- FM Radio and Music player cannot run at the same time.



CHOOSE THE FM FREQUENCY

The Frequency is limited from 87.5-108, drag the Manual tune pointer left/right to adjust the frequency manually.

You also can short press the Auto tune left/right button to auto tune the frequency automatically, FM radio do skip search during auto tune process, that means it stops searching when find a clear, available radio channel.

ADJUST THE VOLUME

The volume knob is horizontally centered and restricted between "MIN" and "MAX". It is an active touch screen, slide the finger on it clockwise/anti-clockwise to increase/decrease the volume. When it is on "OFF", the radio sound is muted.

FAVORITE STATIONS

You can store up to 6 channels. You cannot name each channel yourself. When the name given by RDS information is not available, the frequency will be displayed.

Short press the number button to enjoy to the saved channel.

Long press the number button to save the current playing channel. Information of this channel will be automatically saved.

SPEAKER

This menu is hidden behind the **Red Carpet**. It can turn on/off the loud speaker.

SET AS ALARM CLOCK

You can choose FM radio as alarm clock.

To use this function, the headset should be plugged in first.

When the time is up, the FM source registered under the alarm (last used channel of radio or any of the 6 presets) is played. If there is no FM set, then the phone is set to use the first favourite channel, or else it will use the frequency of the first available channel.

PHONE SETTINGS

You can access the phone settings menu by dragging up the **Red Carpet** or press the **Right key** to cancel the **Red Carpet** mode.



CALLS

See **CALLS SETTINGS** on page 19.

DISPLAY

This menu allows you to customize your screen by choosing different presentation.

SKINS

To select the phone's skins: RED or BLACK.

DYLAN/TOP 5 FRIENDS

To select ON/OFF to active/deactive the corresponding functions.

BRIGHTNESS

Select AUTOMATIC/MANUALLY to active the ECONOMIC MODE.

To select the economic mode is 15 sees, 30 sees or 60 sees to turn off the keypadlight.

PHONE LOCK

Select a delay before the phone automatically locks itself.

POP-UP TRIVIA

This menu has saved pre-stored messages which are displayed each year at specified dates as calendar reminder notifications.

You can enable or disable the DAY EVENT functionality, and can also select the time when you will receive the DAY EVENT notification using a predefined list of choices. The notification will occur each year at a predefined date for a specific message at a selected time. The notification will be displayed in full screen; an alert ring tone will be played.

SOUNDS

RINGTONES

This menu allows you to select a ringtone for the incoming calls and the messages.

Select [VOLUME] to select a volume common to both calls and messages.

SILENT

There is a dot on the right of the menu, press the dot to enable/disable the silence mode.

REMINDERS

To enables/disables simultaneously the incoming call alert ringtones, the incoming message alert ringtones and the network beeps.

VIBRATE

To enables/disables the use of the vibrator.

KEYBOARD

To enables/disables the use of the keyboard beep.

NOTE: These three items will be unavailable when the current profile is Silent or Flight Mode.

TOUCH PULSE

To enables/disables the vibrate when pressing the screen.

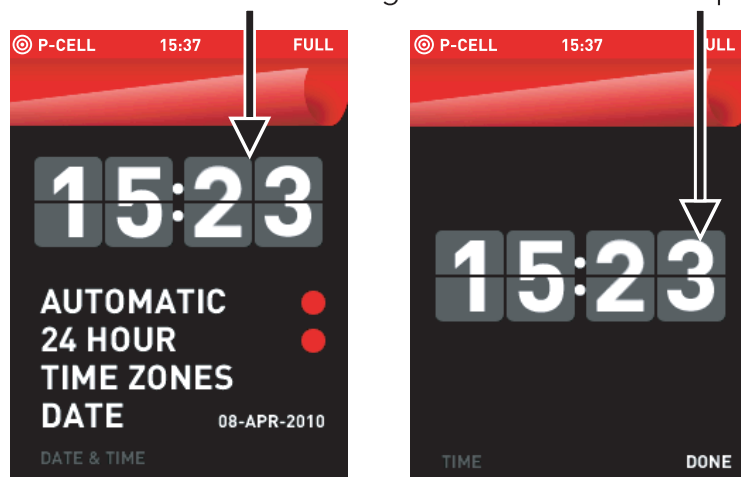
DATE & TIME

Here is where you will be able to set the time and the date. Some other convenient functions are also supported (for example: time Automatic synchronization). You also can use network-provided values to synchronize Date & Time.

SET TIME

You can flip the digit to adjust time, and press [DONE] to save.

Press this area, it will
auto slide to time setting.



AUTOMATIC

If “Automatic synchronization” is enabled, the phone will update Date & Time by itself using data from the network.

24 HOUR

You can decide to enable 24-hour format or not.

TIME ZONES

You can drag the world map left/right to choose different time zone. City list changes as the point on the world map change.

DATE

You can set the date format in the “Date Setting” menu.

LANGUAGE

This menu allows you to choose your phone display language.

CONNECTIONS

You can exchange various data with other devices (PC, mobile phones, personal assistants, printers, etc.): Pictures, Sounds, Photos, Organiser events, Contacts, etc.

Data exchange can be done through:

- a USB cable,
- a Bluetooth® connection.

BLUETOOTH®

Bluetooth® is a convenient connection way, which helps you deliver files easily. Based on this function, you can share your multimedia information quickly.

It supports security protocol and you just need to enter a password if you want your communication and your phones safer.

Enter Bluetooth® function, to setting the following options:

ACTIVATE

With this menu you can activate and deactivate the Bluetooth® function.

There are two paths to enable the Bluetooth®:

- Slide out draw to show the **Status Bar** additional details, and press the ON/OFF Switches of the BLUETOOTH option to turn ON.
- From idle screen, dragging the **Red Carpet**, then select [CONNECTIONS - BLUETOOTH - ACTIVATE] to enable the Bluetooth®.

VISIBLE

This menu allows you to select whether you want other Bluetooth® devices to be able to detect your device, when the Bluetooth® function is activated.

Press on the dot of option [VISIBLE] to set the device visible or invisible.

IMPORTANT:

- The OFF option ensures the best battery life for your phone.
- Bluetooth® security is better guarded because your phone remains invisible to the other devices.

MY USERNAME

This is the name used to identify your phone when it is detected by another Bluetooth® device.

Press the [MY USERNAME], a keypad will slide up from bottom with name displayed on the text area. Press [DONE] to save the name.

MY CONNECTIONS

This menu allows you to draw up the list of paired devices with which the Bluetooth connection is secure (by authentication and encryption). Devices in the list are separated by their types. If there's too many devices to display a scroll bar will displayed on the right and the list could be scrolled. The order to show the types are:

- Headset/Car kit
- Phone
- Computer
- Others

PAIRING PROCEDURE

More devices can be added into this list by select [ADD DEVICE]. The word PAIRING... will be displayed instead of device name when it is being paired. Name displayed when pairing is finished.

When it is searching, an animation like slow outward wave will be played at background. Devices found will be progressively displayed. Searching could be stopped by the **Right key** and another press on the **Right key** to back to device list.

When searching is done, devices are displayed on the screen. Triangles will be displayed if there are more devices on this position. You can slide on the screen to find them (which cannot be displayed on current screen).

More operations can be found by pressing on the device name.

- **TRUST:** to connect to the device or another press to disconnect. Same behavior with trust/untrust.

NOTE: This option is only available for audio devices like headsets).

- **EDIT:** to select some devices.

- **DELETE:** to delete them. Label of the type will be disappeared when the devices of this type are all deleted.
- **RENAME:** to rename the device's name. A keypad will slide up from the bottom with the foregoing name in the text area. You can modify and press [DONE] to save and change the name.

NOTE:

- Refer to the user manual of the device with which you are pairing to find out how to set this device to the mode allowing this operation.
- The code of the remote device may be predefined by the device manufacturer. In this case, refer to the user manual of this device to find out this code.

USB

This mode lets you access, from a computer, the files you have saved in the phone memory or on the memory card.

- The first time you connect your phone to a computer, drivers will be automatically installed so you can access its memory card as if it was a USB stick.
- The user guide and computer synchronization software are preloaded inside the phone memory.
- You can also download them at pumaphone.com

Important note: when the phone is connected to the computer via an USB cable the [USB/CHARGE] menu will allow you to recharge your phone's battery via the USB cable.

- The memory card is not detected by the phone. This means that if you have configured your phone with a background or ringtone stored on the memory card, they will not be used during this connection.
- The camera is also not accessible, either in photo mode or video mode.
- You cannot access your files from the phone when the USB cable is connected. In the event of a specific need, select Disable in the Mass storage option so you can just access your files from the phone. You will not be able to access them from the computer.

NETWORK

This menu allows you to configure network preferences.

- **NETWORK TYPE:** to select your network: AUTOMATIC, GSM or 3G.
- **SELECT:** to activate (automatically or Manual) one of the networks accessible in the area in which you are located.

PROFILES

Through this connection you will be also able to configure network preferences, to view all the pre-registered networks, to add, delete or modify the information of the saved networks.

GPS

This menu allows you to select the way you want to connect on the GPRS network:

- **ASSISTANCE:** improved accuracy and reduced search time for your location.
NOTE: this option relies on your network operator services and may not be available, or may imply additional charges.
- **PROFILES:** network connection parameters.
- **GEOTAGGING:** writes location data into your camera pictures as you take them, so you can automatically display them on a map later.

PUMA PHONE

Select this option to make your PUMA Phone ready to receive a picture from another PUMA Phone, with just the flick of a finger. See **SEE PICS & CLIPS** on page 35.

SECURITY

This menu allows you to configure your phone's security settings.

PIN LOCK

This menu allows you to activate the PIN code.

Press the ON/OFF switches to active the PIN, enter the PIN code and validate.

CHANGE PIN

This menu allows you to modify the PIN code.

Only after having activated the PIN LOCK, this menu will be available.

- Enter the old PIN and validate.
- Enter new PIN twice and validate.

CHANGE PIN2

You have a second PIN number to allow you to access certain functions (*).

Proceed as above in order to modify PIN2 code of your phone.

PATTERN LOCK

This menu allows you to activate the pattern lock.

Press the ON/OFF switches to active the pattern lock.

NOTE: when the pattern is locked, you can only view the **Status Bar** and call the emergency calls.

CHANGE PATTERN

This menu allows you to change the pattern.

Only after having activated the pattern lock, this menu will be available.

- Enter the old pattern.
- Enter new pattern twice and confirm.

(*) These functions may or may not be available depending on your SIM card.

TECHNICAL FEATURES

Weight: 119 g

Size: 102 x 56 x 13 mm

Original battery: Li-ion 880 mAh

Battery life (*):

- Standby: up to 400 h
- Calls: GSM up to 5 h, WCDMA up to 3.5 h
- Music mode: headset up to 25 h

Camera: 3.2 megapixels and flash

Multimedia objects supported:

- Audio formats: Midi, SP-Midi, WAV, AMR NB, MP3, AAC, AAC+, eAAC+
- Graphic formats: bmp, jpeg, png, gif, svg Tiny
- Video formats: H.263, H.264, 3GP, MPEG4

Size of memory available for messages, the phonenook and the multimedia objects: up to 64 Mb

Maximum size of each message:

- SMS: < 200 characters
- MMS: the phone supports MMS sizes up to 300 kB both for outgoing and incoming messages (depending on the phone configuration and on the operator reservations)

Memory card type: microSHDC™

Operating temperature: 0 °C to + 35 °C

[*] These values are theoretical ones and given for information only.

DECLARATION OF CONFORMITY



Déclaration CE de Conformité

CE Declaration of Conformity

Fabricant
Manufacturer **Sagem Wireless**

Adresse
Address 38 Rue de Berri, 75008 Paris

Declares under our sole responsibility that our product

Nom du produit
Product Name Puma Phone M1
Quad Band GSM/GPRS/EDGE UMTS/HSDPA/HSUPA Band 1/8 BT P-Phone

est conforme aux exigences des directives européennes suivantes :
conforms to the requirements of the following EEC directives:
EEC Directive 1999/5/CE

Sécurité (Safety) **EN 60950**

CEM (EMC) **EN 301 489-1**
EN 301 489-3
EN 301 489-7
EN 301 489-17
EN 301 489-24

Réseau (Network) **3GPP TS 51.010-1 v 9.0.1 avec GCF-CC v 3.35.0 inclus**
(3GPP TS 51.010-1 v 9.0.1 selected with GCF-CC v 3.35.0 included)
3GPP TS 51.010-2 v 9.0.1
3GPP TS 51.010-4 v 4.14.1
ETSI EN 301 511 v 9.0.2
ETSI EN 301 908-1 v 3.2.1
ETSI EN 301 908-2 v 3.2.1
3GPP TS 26.132 v 4.3.0
3GPP TS 31.121 v 9.0.0
3GPP TS 31.124 v 9.0.0
3GPP TS 34.108 v 8.9.0
3GPP TS 34.121-1 v 8.9.0
3GPP TS 34.121-2 v 8.9.0
3GPP TS 34.123-1 v 8.9.0
3GPP TS 34.123-2 v 8.9.0
ETSI TS 102 230 v 3.11.0
EN 300328
EN 300440-2

Santé (Health) **EN 50360, EN 62209-1**

FM **EEC Directive 2004/108/EC**

CEM(EMC) **EN 55013**
EN 55020

Notified Body ID **0682**

Place and date of issue Cergy 25/03/2010

Signature 
Francois.Guerineau-Executive VP

CARE AND SAFETY INFORMATION

SAR

THIS MODEL MEETS INTERNATIONAL GUIDELINES FOR EXPOSURE TO RADIO WAVES

Your mobile device is a radio transmitter and receiver. It is designed not to exceed the limits for exposure to radio waves recommended by international guidelines. These guidelines were developed by the independent scientific organization ICNIRP and include safety margins designed to ensure the protection of all persons, regardless of age and health.

The guidelines use a unit of measurement known as the Specific Absorption Rate, or SAR. The SAR limit for mobile devices is 2 W/kg and the highest SAR value for this device when tested at the ear was 1.09 W/kg (*). As mobile devices offer a range of functions, they can be used in other positions, such as on the body as described in this user guide (**).

As SAR is measured utilizing the devices highest transmitting power the actual SAR of this device while operating is typically below that indicated above. This is due to automatic changes to the power level of the device to ensure it only uses the minimum level required to reach the network.

The World Health Organization has stated that present scientific information does not indicate the need for any special precautions for the use of mobile devices. They note that if you want to reduce your exposure then you can do so by limiting the length of calls or using a 'hands-free' device to keep the mobile phone away from the head and body. Additional Information can be found on the websites of the World Health Organization (<http://www.who.int/emf>)

(*) The tests are carried out in accordance with international guidelines for testing.

(**) Please see the Distance of operation section about body worn operation, page 57.

Advice for limiting exposure to radiofrequency (RF) fields

For individuals concerned about limiting their exposure to RF fields, the World Health Organization (WHO) provides the following advice: Precautionary measures: Present scientific information does not indicate the need for any special precautions for the use of mobile phones. If individuals are concerned, they might choose to limit their own or their children's RF exposure by limiting the length of calls, or using "hands-free" devices to keep mobile phones away from the head and body.

Further information on this subject can be obtained from the WHO home page <http://www.who.int/peh-emf> WHO Fact sheet 193: June 2000.

Safety

Never attempt to disassemble your phone. You alone are responsible for how you use your phone and any consequences of its use.

As a general rule, always switch off your phone wherever the use of a phone is prohibited.

Use of your phone is subject to safety measures designed to protect users and their environment.

Do not use your phone in damp areas (bathroom, swimming pool.). Protect it from liquids and other moisture.

Do not expose your phone to extreme temperatures lower than - 10 °C and higher than + 55°C.

The physicochemical processes created by chargers impose temperature limits when charging the battery. Your phone automatically protects the batteries in extreme temperatures.

In the event of a broken window, pay attention to sharp edges and glass splinters

Do not leave your phone within the reach of small children (certain removable parts may be accidentally ingested).

Electrical safety

Only use the chargers listed in the manufacturer's catalogue. Using any other charger may be dangerous; it would also invalidate your warranty. Line voltage must be exactly the one indicated on the charger's serial plate.

Aircraft safety

When travelling by plane, you will need to switch your phone off when so instructed by the cabin crew or the warning signs.

NOTE: This mobile phone is considered as an electronic device, with no radio functions, once you activate the flight mode.

Using a mobile phone may be dangerous to the operation of the aircraft and may disrupt the phone network.

Its use is illegal and you could be prosecuted or banned from using cellular networks in the future if you do not abide by these regulations.

Explosive materials

Please comply with warning signs at petrol stations asking you to switch your phone off. You will need to comply with radio equipment usage restrictions in places such as chemical plants, fuel depots and at any location where blasting operations are under way.

Electronic equipment

To avoid the risk of demagnetisation, do not leave electronic devices close to your phone for long periods of time.

Electronic medical equipment

Your phone is a radio transmitter which may interfere with electronic medical equipment or implants, such as hearing aids, pacemakers, insulin pumps, etc. It is recommended that a minimum separation of 15 cm be maintained between the phone and an implant. Your doctor or the manufacturers of such equipment will be able to give you any advice you may need in this area.

Hospitals

Always make sure that your phone is switched off in hospitals when so instructed by warning signs or by medical staff.

Road safety

Do not use your phone when driving. In order to give your full attention to driving, stop and park safely before making a call.

You must comply with any current legislation.

Distance of operation

This phone model has been tested and meets radiofrequency exposure guidelines when used as follows:

- **against the ear:** make or receive a phone call and hold the phone as you would a wireline telephone,
- **body worn:** when transmitting, place the phone in a carry accessory that contains no metal and positions the phone a minimum of 1.5 cm from your body. Use of other accessories may not ensure compliance with radiofrequency exposure guidelines. If you do not use a body worn accessory and are not holding the phone at the ear, position the phone a minimum of 1.5 cm from your body,
- **data operation:** when using a data feature, position the phone a minimum of 1.5 cm from your body for the whole duration of the data transmission.

Accessories

We recommend you use PUMA brand accessories for optimal operation of your phone and accessories.

Using the music player



This product has been designed to comply with prevailing legislation regarding the limitation of maximum audio volume levels.

- Prolonged listening at high volume with a headset or earphones can damage your hearing.
- If you experience ringing in your ears, reduce the volume or stop using the product.
- Only use the headset or earphones supplied with the product or else use compatible accessories. The list of compatible accessories can be consulted on our Web site: pumaphone.com

ENVIRONMENT

Packaging

To facilitate the recycling of packaging materials, please comply with the selective waste sorting rules instituted locally for this type of waste.

Batteries

Spent batteries must be deposited at the designated collection points.

The product



The crossed-out waste bin mark affixed to the product (including its accessories) means that it belongs to the family of electrical and electronic equipment.

To promote the recycling and recovery of waste electrical and electronic equipment (WEEE) and at the same time safeguard the environment, European regulations require you to comply with the sorting rules instituted locally for this type of waste.

WARRANTY

You must always use your phone for the purpose for which it was designed, under normal operating conditions. PUMA declines all responsibility for any use outside the scope of its designed purpose and for any consequences of this use.

The software program developed by PUMA remains the exclusive property of PUMA. It is therefore highly prohibited to modify, translate, de-compile or disassemble this software program or any part thereof.

Usage precautions

Your phone allows you to download ringtones, icons and animated screensavers. Some of these items may contain data that may cause malfunctions on your phone or data losses (virus for example).

For this reason, PUMA rejects all responsibility concerning (1) the reception of downloaded data or losses of the said data, (2) the impact on the functioning of the phone and (3) damages resulting from receiving the said downloaded data or loss of said data. In addition, PUMA states that a failure caused by receiving downloaded data that do not comply with the specifications set by PUMA is excluded from the warranty. Consequently, the diagnosis and repair of a phone infected by the said downloaded data will be at the expense of the customer.

Any content that you download to your phone may be protected by copyright belonging to third parties and consequently you may not have the right to use this content or its use may be restricted. Consequently it is up to you to ensure that you have permission, such as under the terms of a licence agreement, to use any content that you download. Furthermore, PUMA does not guarantee the accuracy or the quality of any content that you download. You alone are responsible for the content that you download to your mobile phone and how you use it. PUMA cannot be held responsible for this content or for its use.

It is your responsibility to ensure compliance, at your own expense, with the laws and regulations applicable in the country where you use your phone.

Warranty conditions

Whenever you wish to make use of the warranty, please contact your retailer and present the purchasing paperwork obtained from the vendor.

If a fault occurs, the vendor will indicate what action is to be taken.

1.

The new phone (excluding consumables), including new accessories bundled with the phone, are guaranteed by PUMA, parts and labour (postage/transport excluded) against any manufacturing fault for a period of twelve (12) months running from the date of purchase and upon presentation of a valid proof of purchase mentioning the date.

NOTE: If the telephone is supplied with a warranty card, the period of the warranty applicable is the period indicated on the warranty card.

Phones that have been repaired or replaced as standard during the warranty period stated above are guaranteed (parts and labour) until the later of these two dates:

Expiry of the guarantee period of twelve (12) months stated above or three (3) months with effect from the date of support provided by PUMA.

Your legal rights under the terms of applicable national law as well as your rights in relation to your retailer, as set out in the sales contract, remain applicable and are in no way affected by this guarantee.

In any disputes, the phone is covered by the legal warranty against the consequences of faults or hidden defects.

2.

All faulty phones under warranty will be replaced or repaired free of charge at PUMA's option (with the exclusion of repair of any other damage), once it has been specified that the work required for the application of the warranty will be done in a workshop and that the return costs (transport and insurance) of the phone to the address to be indicated by the PUMA after-sales service, whose phone number is shown on the delivery note, will be charged to the customer.

Subject to essential legal provisions, PUMA does not accept any

warranty, explicit or implicit, other than the warranty provided expressly in this chapter, nor shall PUMA accept responsibility for any immaterial and/or indirect damages (such as loss of orders, loss of profit or any other financial or commercial damage) under the warranty or not.

3.

The acceptance of a phone under warranty requires a purchase document that is legible and with no modifications, stating vendor's name and address, date and place of purchase, type of phone and IMEI, according to the warranty, and that the information on the phone identification label is legible and that this label or any other seal has not been tampered with.

The warranty applies in normal conditions of use.

Prior to sending the phone for repair, it is the customer's responsibility to backup at his expense the customized data stored in the phone (phonebook, settings, wallpapers). A list of backup facilities can be provided by PUMA on request. The responsibility of PUMA cannot be pleaded if damage occurs to customer files, programs or data. The information or operating elements and the contents of files will not be re-installed in any case in the event of loss.

PUMA may decide, at its option, to repair the phone with new or reconditioned parts, replace the phone with a new phone or, in any dispute, a phone in good working condition. During its work PUMA reserves the facility to make, where necessary, any technical modifications to the phone where these modifications do not adversely affect its initial purpose.

Faulty parts to be replaced during a repair under warranty will become the property of PUMA.

The phone repair and standstill time during the warranty period may not lead to an extension of the warranty period as stated in article 1 above, provided no other vital provisions have been agreed. The application of the warranty is subject to the full payment of the sums due for the phone when the request for support is made.

4.

The following are excluded from the warranty:

Breakdowns or malfunctions due to non-compliance with the installation and usage instructions, to an external cause of the phone (shock, lightning, fire, vandalism, malice, water damage of any type, contact with various liquids or any harmful agent, unsuitable electric current, etc), to modifications of the phone made without the written consent of PUMA, to a servicing fault, as described in the documentation supplied with the phone, to lack of supervision or care, to poor environmental conditions of the phone (especially temperature and hygrometry, effects of variations in electric voltage, interference from the mains network or earth) or even due to a repair, a call-out (opening or attempt to open the phone) or to servicing done by personnel not approved by PUMA.

Damage resulting from inadequate packaging and/or poor packing of the phone sent back to PUMA.

Normal wear and tear of the phone and accessories.

Communication problems linked with a poor environment, especially:

Problems accessing and/or logging onto the Internet, such as failures in the access network, the failure of the subscriber's or correspondent's line, transmission fault (poor geographic coverage by radio transmitters, interference, disturbance, failure or poor quality of phone lines, etc), a fault inherent to the local network (cabling, file server, user phone) and/or transmission network fault (interference, disturbance, failure or poor quality of the network, etc).

Change of parameters of the cellular network made after the phone was sold.

Supply of new software versions.

Current servicing work: delivery of consumables, installation or replacement of these consumables, etc.

Call-outs for phone or software modified or added without the written consent of PUMA.

Faults or disruptions resulting from the use of products or accessories not compatible with the phone.

Phones returned to PUMA that do not comply with the return procedure specific to the phone covered by this warranty.

The opening or closing of a SIM operator key and call-outs resulting in the non-operation of the phone resulting from the opening or closing of the SIM operator key done without the agreement of the

original operator.

5.

In case of warranty exclusion and of expiry of the warranty period, PUMA shall edit a repair estimate to be given to the customer for acceptance before starting with any intervention. The repair and carriage costs (there and back) given in the accepted estimate will be charged to the customer.

These provisions are valid unless a special written agreement has been made with the customer. If one of the provisions turns out to infringe a legally essential rule protecting consumers under their national legislation, this provision shall not apply, but all other provisions shall remain valid.

END USER LICENSE AGREEMENT (EULA)

CONTEXT AND ACCEPTANCE OF THE AGREEMENT

You have acquired a Mobile Phone device ("DEVICE"), manufactured by PUMA (MANUFACTURER), that includes software either developed by the manufacturer itself or licensed third party Software suppliers ("SOFTWARE COMPANIES") to the manufacturer with the rights to sub-license it to the purchaser of the device. These installed software products, regardless of their company of origin, and whether the name of the company of origin is indicated or not in the DEVICE documentation, as well as associated media, printed materials, and "online" or electronic documentation ("SOFTWARE") are protected by international intellectual property laws and treaties. The SOFTWARE is licensed, not sold. All rights reserved.

IF YOU DO NOT AGREE WITH THIS END USER LICENCE AGREEMENT ("EULA"), DO NOT USE THE DEVICE OR COPY THE SOFTWARE. INSTEAD, PROMPTLY CONTACT THE MANUFACTURER FOR INSTRUCTIONS ON RETURN OF THE UNUSED DEVICE(S) FOR A REFUND. ANY USE OF THE SOFTWARE, INCLUDING BUT NOT LIMITED TO USE ON THE DEVICE, WILL CONSTITUTE YOUR AGREEMENT TO THIS EULA (OR RATIFICATION OF ANY PREVIOUS CONSENT).

SOFTWARE includes software already installed on the DEVICE ("DEVICE Software") and Software contained on the CD-ROM disk ("Companion CD"), if any is supplied with the product.

GRANTING OF SOFTWARE LICENCE RIGHTS

This EULA grants you the following licence:

DEVICE Software. You may use the DEVICE Software as installed on the DEVICE. All or certain portions of the DEVICE Software may be inoperable if you do not have and maintain a service account with an appropriate Mobile Operator, or if the Mobile Operator's network facilities are not operating or configured to operate with the DEVICE software.

COMPANION CD. If any is supplied, additional software for your personal computer is included with your DEVICE. You may install and use the software component(s) contained in the Companion CD only in accordance with the terms of the printed or online end user licence agreement(s) provided with such component(s). In the absence of an end user licence agreement for particular component(s) of the Companion CD, you may install and use only one (1) copy of such component(s) on the DEVICE or a single computer with which you use the DEVICE.

Security Updates. The SOFTWARE may include digital rights management technology. If SOFTWARE does contain digital rights management technology, content providers are using the digital rights management technology ("DRM") contained in the SOFTWARE to protect the integrity of their content ("Secure Content") so that their intellectual property, including copyright, in such content is not misappropriated. Owners of such Secure Content ("Secure Content Owners") may, from time to time, request manufacturers or SOFTWARE SUPPLIERS to provide security related updates to the DRM components of the SOFTWARE ("Security Updates") that may affect your ability to copy, display and/or play Secure Content through the SOFTWARE or third party applications that utilise the DRM.

You therefore agree that, if you elect to download a licence from the Internet which enables your use of Secure Content, Suppliers may, in conjunction with such licence, also download onto your DEVICE such Security Updates that a Secure Content Owner has requested that SOFTWARE SUPPLIERS distribute. The manufacturer and SOFTWARE SUPPLIERS will not retrieve any personally identifiable information, or any other information, from your DEVICE by downloading such Security Updates.

DESCRIPTION OF OTHER RIGHTS AND LIMITATIONS

COPYRIGHT. All title and intellectual property rights in and to the SOFTWARE (including but not limited to any images, photographs, animations, video, audio, music, text and "applets," incorporated into the SOFTWARE), the accompanying printed materials, and any copies of the SOFTWARE, are owned by the manufacturer or the SOFTWARE SUPPLIERS. You may not copy the printed materials accompanying the SOFTWARE. All title and intellectual property

rights in and to the content which may be accessed through use of the SOFTWARE is the property of the respective content owner and may be protected by applicable copyright or other intellectual property laws and treaties. This EULA grants you no rights to use such content. All rights not specifically granted under this EULA are reserved by the manufacturer and the SOFTWARE SUPPLIERS.

Limitations on Reverse Engineering, Decompilation and Disassembly. You may not reverse engineer, decompile, or disassemble the SOFTWARE, except and only to the extent that such activity is expressly permitted by applicable law notwithstanding this limitation.

Single DEVICE. The DEVICE Software is licensed with the DEVICE as a single integrated product. The DEVICE Software installed in the memory of the DEVICE may only be used as part of the DEVICE.

Single EULA. The package for the DEVICE may contain multiple versions of this EULA, such as multiple translations and/or multiple media versions (e.g., in the user documentation and in the software). Even if you receive multiple versions of the EULA, you are licensed to use only one (1) copy of the DEVICE Software.

Software Transfer. You may not permanently transfer any of your rights under this EULA with regard to the DEVICE Software or Companion CD, except as permitted by the applicable Mobile Operator. In the event that the Mobile Operator permits such transfer, you may permanently transfer all of your rights under this EULA only as part of a sale or transfer of the DEVICE, provided you retain no copies, you transfer all of the SOFTWARE (including all component parts, the media and printed materials, any upgrades, this EULA and, if applicable, the Certificate(s) of Authenticity), and the recipient agrees to the terms of this EULA. If the SOFTWARE is an upgrade, any transfer must include all prior versions of the SOFTWARE.

Software Rental. You may not rent or lease the SOFTWARE.

Speech/Handwriting Recognition. If the SOFTWARE includes speech and/or handwriting recognition component(s), you should understand that speech and handwriting recognition are inherently statistical processes; that recognition errors are inherent in the processes; and that errors can occur in the component's recognition of your handwriting or speech, and the final conversion

into text. Neither the manufacturer nor its suppliers shall be liable for any damages arising out of errors in the speech and handwriting recognition processes.

NOTICE REGARDING THE MPEG-4 VISUAL STANDARD. The SOFTWARE may include MPEG-4 visual decoding technology. MPEG LA, L.L.C. requires the following notice:

USE OF THIS SOFTWARE IN ANY MANNER THAT COMPLIES WITH THE MPEG-4 VISUAL STANDARD IS PROHIBITED, EXCEPT FOR USE DIRECTLY RELATED TO (A) DATA OR INFORMATION (i) GENERATED BY AND OBTAINED WITHOUT CHARGE FROM A CONSUMER NOT THEREBY ENGAGED IN A BUSINESS ENTERPRISE, AND (ii) FOR PERSONAL USE ONLY; AND (B) OTHER USES SPECIFICALLY AND SEPARATELY LICENSED BY MPEG LA, L.L.C.

If you have questions regarding this Notice, please contact MPEG LA, L.L.C., 250 Steele Street, Suite 300, Denver, Colorado 80206; Telephone 303 331.1880; FAX 303 331.1879

Termination. Without prejudice to any other rights, the manufacturer may terminate this EULA if you fail to comply with the terms and conditions of this EULA. In such event, you must destroy all copies of the SOFTWARE and all of its component parts.

Consent to Use of Data. You agree that SOFTWARE SUPPLIERS may collect and use technical information gathered in any manner as part of product support services related to the SOFTWARE. SOFTWARE SUPPLIERS may use this information solely to improve their products or to provide customised services or technologies to you. SOFTWARE SUPPLIERS may disclose this information to others, but not in a form that personally identifies you.

Internet Gaming/Update Features. If the SOFTWARE provides, and you choose to utilise, the Internet gaming or update features within the SOFTWARE, it is necessary to use certain computer system, hardware, and software information to implement the features. By using these features, you explicitly authorise SOFTWARE SUPPLIERS to use this information solely to improve their products or to provide customised services or technologies to you. SOFTWARE SUPPLIERS may disclose this information to others, but not in a form that personally identifies you.

Internet-Based Services Components. The SOFTWARE may contain components that enable and facilitate the use of certain Internet-based services. You acknowledge and agree that SOFTWARE SUPPLIERS may automatically check the version of the SOFTWARE and/or its components that you are utilising and may provide upgrades or supplements to the SOFTWARE that may be automatically downloaded to your Device.

Links to Third Party Sites. The SOFTWARE may provide you with the ability to link to third party sites through the use of the SOFTWARE. The third party sites are not under the control of the manufacturer. Neither the manufacturer nor its affiliates are responsible for (i) the contents of any third party sites, any links contained in third party sites, or any changes or updates to third party sites, or (ii) webcasting or any other form of transmission received from any third party sites. If the SOFTWARE provides links to third party sites, those links are provided to you only as a convenience, and the inclusion of any link does not imply an endorsement of the third party site by the manufacturer or its affiliates.

Additional Software/Services. The SOFTWARE may permit the manufacturer to provide or make available to you SOFTWARE updates, supplements, add-on components, or Internet-based services components of the SOFTWARE after the date you obtain your initial copy of the SOFTWARE ("Supplemental Components"). If the manufacturer provides or makes available to you Supplemental Components and no other EULA terms are provided along with the Supplemental Components, then the terms of this EULA shall apply.

The manufacturer reserves the right to discontinue any Internet-based services provided to you or made available to you through the use of the SOFTWARE.

EXPORT RESTRICTIONS. You acknowledge that SOFTWARE is subject to U.S. export jurisdiction. You agree to comply with all applicable international and national laws that apply to the SOFTWARE, including the U.S. Export Administration Regulations, as well as end-user, end-use and destination restrictions issued by U.S. and other governments.

UPGRADES AND RECOVERY MEDIA

- **DEVICE Software.** If the DEVICE Software is provided by the manufacturer separate from the DEVICE on media such as a ROM chip, CD ROM disk(s) or via web download or other means, and is labelled "For Upgrade Purposes Only", you may install one copy of such DEVICE Software onto the DEVICE as a replacement copy for the existing DEVICE Software and use it in accordance with this EULA, including any additional EULA terms accompanying the upgrade DEVICE Software.
- **COMPANION CD.** If any Companion CD component(s) is provided by the manufacturer separate from the DEVICE on CD ROM disk(s) or via web download or other means, and labelled "For Upgrade Purposes Only" , you may (i) install and use one copy of such component(s) on the computer(s) you use to exchange data with the DEVICE as a replacement copy for the existing Companion CD component(s).

RESPONSIBILITIES

SUPPORT AND INFORMATION Should you have any questions concerning this EULA, or if you desire to contact the manufacturer for any other reason, please refer to the address provided in the documentation for the DEVICE.

NO LIABILITY FOR CERTAIN DAMAGES. EXCEPT AS PROHIBITED BY LAW, THE MANUFACTURER SHALL HAVE NO LIABILITY FOR ANY INDIRECT, SPECIAL, CONSEQUENTIAL OR INCIDENTAL DAMAGES ARISING FROM OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THE SOFTWARE. THIS LIMITATION SHALL APPLY EVEN IF ANY REMEDY FAILS OF ITS ESSENTIAL PURPOSE. FOR APPLICABLE LIMITED WARRANTIES AND SPECIAL PROVISIONS PERTAINING TO YOUR PARTICULAR JURISDICTION, PLEASE REFER TO YOUR WARRANTY BOOKLET INCLUDED WITH THIS PACKAGE OR PROVIDED WITH THE SOFTWARE PRINTED MATERIALS.

JAVA™

When running a Java™ application, you may be prompted to grant access to protected features. These features are protected because using them could incur a cost, or involve your personal data. In case of doubt, don't hesitate to refuse access by selecting the "No" button!

The security configuration menu is an expert feature! You must know exactly what you are doing before attempting to change the security parameters of a MIDlet. Misunderstanding changes may render MIDlet non functional and/or lead to higher risks for your private data or impact your airtime consumption. Any changes in the security configuration are done under your responsibility. In no case shall the manufacturer and/or your network provider be liable for any damages deriving from or arising out of such changes in the security configuration.

You must be aware that applications downloaded to your phone could cause the phone to perform actions for which you will be billed, such as making calls and sending SMS. Depending on your operator's billing policy, you may also be charged to download the application because of airtime consumption.

Security considerations

Java™ MIDP technology is an efficient way to provide powerful applications in mobile phones.

All these MIDP 2.0 features cannot be displayed on MIDlet installed in the handset: an advanced access control system is implemented in the device to protect your private data and airtime consumption.

Access controls are collected in 9 security groups:

- Network access
- Auto invocation
- Phone call
- Local connectivity
- Messaging receive
- Messaging sending
- Read User data
- Write User data
- Multimedia recording

Each of these security groups has one of 5 possible authorizations levels (listed from the more restrictive to the more permissive):

- Never: The security group completely prevents access to the protected features.
- Per use: Each time MIDlet tries to use protected feature, user is prompted to grant access.
- Per session: First time a MIDlet uses a protected function, user is prompted to grant access like in "Per use" authorization but access is granted until the MIDlet terminates.
- Single confirmation: The first time in the whole MIDlet life a MIDlet uses a protected feature, user is prompted to grant access. It remains valid until the MIDlet is removed from the handset.
- Always: The security group unconditionally grants access to protected features.

A MIDlet has a security status which is either "uncertified", or else "certified".

An "uncertified" status means that the source of the MIDlet could not be verified by the mobile phone at installation time. As far as the phone knows, the MIDlet could have been written by anyone.

A "certified" status means that the MIDlet was digitally signed by a known party, whose name is displayed by the mobile phone.

Security permissions are different for "uncertified" or "certified" MIDlets.

Security configuration menu

When a MIDlet is installed in the mobile phone, default security authorizations are applied.

This default security configuration may be altered through the "Settings/Security" menu of an installed MIDlet.

Once in the "Security" menu, the security status of the MIDlet is displayed.

If you do not want to enter the security menu, simply select the "Back" button. You can proceed by selecting "OK" button.

The menu displayed allows you to increase or decrease the permissions currently applied to the current MIDlet for each of the security groups.

When you set a more permissive authorization to a security group than the current value, the mobile phone asks you to confirm your increased risk exposure.

The maximum risk exposure increase is limited by the security status.

What is Java™?

Business applications and games are easily downloadable by the end-user on a Java™ featured handset.

Your mobile phone is a MIDP 2.0 compliant Java™ platform which implements WMA (SMS support) and MMAPI (Multimedia support) options, providing an exciting environment to run highly graphical, networked and intuitive MIDP applications.

What is a MIDlet?

A Java™ application or a game designed to run in a mobile phone is named a MIDlet (MIDP applet).

A MIDlet is usually made up of 2 files:

- The JAD file
- The JAR file

JAD file stands for Java™ Application Descriptor. It is a small file describing the content of a JAR file.

JAR file stands for Java™ Archive. It refers to the application data themselves (program, images, sound). A JAR file can have a size of up to 200 KB.

NOTE: In rare circumstances, MIDlet vendors may provide no JAD file and the MIDlet is just the JAR file. In such a case it is your sole responsibility to assess the risk of downloading the JAR file without any possibility of consulting the JAD file.

Downloading a MIDlet (Java™ game or application)

MIDlets are easily downloaded to the mobile phone through the Games or Applications menus or through the WAP browser. In almost all cases, you will first receive a JAD file which will be displayed on the screen.

When you select a JAD file, your mobile phone downloads it, displays the data contained and prompts you to acknowledge the JAR file download.

The popup displays information below:

- Name of the MIDlet, Version, Size, Name, Security status, URL.

If you do not want to download the main data (JAR file), you can refuse to acknowledge further airtime consumption by selecting "Cancel".

If you agree on the MIDlet installation, just select OK. The MIDlet is installed with security levels set to the default values associated with its security status.

Before downloading an application, a message similar to this one may be displayed: "Your handset cannot identify the application, please be sure of the source of the application before installing the application".

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Disclaimer

Some downloaded items may contain data or may induce actions which may cause malfunctioning of your mobile phone or loss or corruption of data or abnormal increase of your airtime consumption.

You expressly acknowledge that the download of any applications including Java™ applications or games is done under your exclusive responsibility. In no event shall the manufacturer, your network service provider or their affiliates be liable for any lost profits or costs of procurement of substitute goods or services, loss of profits, interruptions of business, loss of data or for any special, indirect, incidental, economic, or consequential damages arising under contract, tort, negligence, or other theory of liability relating to the download of any application by any means, including Java™ applications or games in PUMA devices. You expressly acknowledge that any applications including Java™ applications or games are provided strictly "as is". The manufacturer and/or your network service provider extend no warranty whatsoever thereto. The manufacturer and/or your network service provider disclaim any express, implied or statutory warranty of merchantability, fitness of any applications including Java™ applications or games for a specific purpose, satisfactory quality, security or otherwise.

TROUBLESHOOTING

Where can I find my contacts?

From the Favorites menu, press the Phone icon to reach the Dialer, then slide left to reach the Contacts list.

How can I turn the camera on?

From the menu, press the Camera key on the right side of the phone.

Who is Dylan?

Dylan is the real puma living his own life in your phone. From the menu, press twice on the Middle key to reach him. And tap him to keep him around longer.

How can I add/remove a favorite?

From the Favorites menu, press and hold an icon until it pops out. Then slide left to the Sports menu, or right to the Lifestyle menu, and press and hold an icon until its double flies out to the Favorites.

My phone won't start and I can't charge it either, what can I do?

Make sure the battery is correctly inserted inside the phone, then plug the charger and leave it plugged for a long time, up to 45 minutes. After a while, your phone will wake up and charge normally. You will need to wait a little more before you can start it.

Where can I get updates?

Go to pumaphone.com to download updated user guide, computer synchronization software and mobile software.

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